

THIRD EDITION

# physics

FOR SCIENTISTS AND ENGINEERS

a strategic approach

**WITH MODERN PHYSICS**

randall d. knight

## Useful Data

$M_e$	Mass of the earth	$5.98 \times 10^{24}$ kg	
$R_e$	Radius of the earth	$6.37 \times 10^6$ m	
$g$	Free-fall acceleration on earth	$9.80$ m/s <sup>2</sup>	
$G$	Gravitational constant	$6.67 \times 10^{-11}$ N m <sup>2</sup> /kg <sup>2</sup>	
$k_B$	Boltzmann's constant	$1.38 \times 10^{-23}$ J/K	
$R$	Gas constant	$8.31$ J/mol K	
$N_A$	Avogadro's number	$6.02 \times 10^{23}$ particles/mol	
$T_0$	Absolute zero	$-273^\circ\text{C}$	
$\sigma$	Stefan-Boltzmann constant	$5.67 \times 10^{-8}$ W/m <sup>2</sup> K <sup>4</sup>	
$p_{\text{atm}}$	Standard atmosphere	$101,300$ Pa	
$v_{\text{sound}}$	Speed of sound in air at $20^\circ\text{C}$	$343$ m/s	
$m_p$	Mass of the proton (and the neutron)	$1.67 \times 10^{-27}$ kg	
$m_e$	Mass of the electron	$9.11 \times 10^{-31}$ kg	
$K$	Coulomb's law constant ( $1/4\pi\epsilon_0$ )	$8.99 \times 10^9$ N m <sup>2</sup> /C <sup>2</sup>	
$\epsilon_0$	Permittivity constant	$8.85 \times 10^{-12}$ C <sup>2</sup> /N m <sup>2</sup>	
$\mu_0$	Permeability constant	$1.26 \times 10^{-6}$ T m/A	
$e$	Fundamental unit of charge	$1.60 \times 10^{-19}$ C	
$c$	Speed of light in vacuum	$3.00 \times 10^8$ m/s	
$h$	Planck's constant	$6.63 \times 10^{-34}$ J s	$4.14 \times 10^{-15}$ eV s
$\hbar$	Planck's constant	$1.05 \times 10^{-34}$ J s	$6.58 \times 10^{-16}$ eV s
$a_B$	Bohr radius	$5.29 \times 10^{-11}$ m	

## Common Prefixes

Prefix	Meaning
femto-	$10^{-15}$
pico-	$10^{-12}$
nano-	$10^{-9}$
micro-	$10^{-6}$
milli-	$10^{-3}$
centi-	$10^{-2}$
kilo-	$10^3$
mega-	$10^6$
giga-	$10^9$
terra-	$10^{12}$

## Conversion Factors

<b>Length</b>	<b>Time</b>
1 in = 2.54 cm	1 day = 86,400 s
1 mi = 1.609 km	1 year = $3.16 \times 10^7$ s
1 m = 39.37 in	
1 km = 0.621 mi	<b>Pressure</b>
	1 atm = 101.3 kPa = 760 mm of Hg
<b>Velocity</b>	1 atm = 14.7 lb/in <sup>2</sup>
1 mph = 0.447 m/s	<b>Rotation</b>
1 m/s = 2.24 mph = 3.28 ft/s	1 rad = $180^\circ/\pi = 57.3^\circ$
	1 rev = $360^\circ = 2\pi$ rad
<b>Mass and energy</b>	1 rev/s = 60 rpm
1 u = $1.661 \times 10^{-27}$ kg	
1 cal = 4.19 J	
1 eV = $1.60 \times 10^{-19}$ J	

## Mathematical Approximations

Binominal Approximation:  $(1 + x)^n \approx 1 + nx$  if  $x \ll 1$

Small-Angle Approximation:  $\sin \theta \approx \tan \theta \approx \theta$  and  $\cos \theta \approx 1$  if  $\theta \ll 1$  radian

## Greek Letters Used in Physics

Alpha	$\alpha$	Mu	$\mu$
Beta	$\beta$	Pi	$\pi$
Gamma	$\Gamma$	Rho	$\rho$
Delta	$\Delta$	Sigma	$\Sigma$
Epsilon	$\epsilon$	Tau	$\tau$
Eta	$\eta$	Phi	$\Phi$
Theta	$\Theta$	Psi	$\psi$
Lambda	$\lambda$	Omega	$\Omega$

## Table of Problem-Solving Strategies

*Note for users of the five-volume edition:*

Volume 1 (pp. 1–443) includes chapters 1–15.

Volume 2 (pp. 444–559) includes chapters 16–19.

Volume 3 (pp. 560–719) includes chapters 20–24.

Volume 4 (pp. 720–1101) includes chapters 25–36.

Volume 5 (pp. 1102–1279) includes chapters 36–42.

Chapters 37–42 are not in the Standard Edition.

CHAPTER	PROBLEM-SOLVING STRATEGY	PAGE
Chapter 1	<b>1.1 Motion diagrams</b>	14
Chapter 1	<b>1.2 General problem-solving strategy</b>	22
Chapter 2	<b>2.1 Kinematics with constant acceleration</b>	49
Chapter 4	<b>4.1 Projectile motion problems</b>	94
Chapter 6	<b>6.1 Equilibrium problems</b>	139
Chapter 6	<b>6.2 Dynamics problems</b>	142
Chapter 7	<b>7.1 Interacting-objects problems</b>	175
Chapter 8	<b>8.1 Circular-motion problems</b>	207
Chapter 9	<b>9.1 Conservation of momentum</b>	230
Chapter 10	<b>10.1 Conservation of mechanical energy</b>	255
Chapter 11	<b>11.1 Solving energy problems</b>	297
Chapter 12	<b>12.1 Rotational dynamics problems</b>	327
Chapter 12	<b>12.2 Static equilibrium problems</b>	330
Chapter 17	<b>17.1 Work in ideal-gas processes</b>	474
Chapter 17	<b>17.2 Calorimetry problems</b>	484
Chapter 19	<b>19.1 Heat-engine problems</b>	535
Chapter 21	<b>21.1 Interference of two waves</b>	613
Chapter 25	<b>25.1 Electrostatic forces and Coulomb's law</b>	733
Chapter 26	<b>26.1 The electric field of multiple point charges</b>	752
Chapter 26	<b>26.2 The electric field of a continuous distribution of charge</b>	758
Chapter 27	<b>27.1 Gauss's law</b>	795
Chapter 28	<b>28.1 Conservation of energy in charge interactions</b>	820
Chapter 28	<b>28.2 The electric potential of a continuous distribution of charge</b>	829
Chapter 31	<b>31.1 Resistor circuits</b>	906
Chapter 32	<b>32.1 The magnetic field of a current</b>	928
Chapter 33	<b>33.1 Electromagnetic induction</b>	976
Chapter 36	<b>36.1 Relativity</b>	1083
Chapter 40	<b>40.1 Quantum-mechanics problems</b>	1184

# Brief Contents

## Part I Newton's Laws

- Chapter 1 Concepts of Motion 2
- Chapter 2 Kinematics in One Dimension 33
- Chapter 3 Vectors and Coordinate Systems 69
- Chapter 4 Kinematics in Two Dimensions 85
- Chapter 5 Force and Motion 116
- Chapter 6 Dynamics I: Motion Along a Line 138
- Chapter 7 Newton's Third Law 167
- Chapter 8 Dynamics II: Motion in a Plane 191

## Part II Conservation Laws

- Chapter 9 Impulse and Momentum 220
- Chapter 10 Energy 245
- Chapter 11 Work 278

## Part III Applications of Newtonian Mechanics

- Chapter 12 Rotation of a Rigid Body 312
- Chapter 13 Newton's Theory of Gravity 354
- Chapter 14 Oscillations 377
- Chapter 15 Fluids and Elasticity 407

## Part IV Thermodynamics

- Chapter 16 A Macroscopic Description of Matter 444
- Chapter 17 Work, Heat, and the First Law of Thermodynamics 469
- Chapter 18 The Micro/Macro Connection 502
- Chapter 19 Heat Engines and Refrigerators 526

## Part V Waves and Optics

- Chapter 20 Traveling Waves 560
- Chapter 21 Superposition 591
- Chapter 22 Wave Optics 627
- Chapter 23 Ray Optics 655
- Chapter 24 Optical Instruments 694

## Part VI Electricity and Magnetism

- Chapter 25 Electric Charges and Forces 720
- Chapter 26 The Electric Field 750
- Chapter 27 Gauss's Law 780
- Chapter 28 The Electric Potential 810
- Chapter 29 Potential and Field 839
- Chapter 30 Current and Resistance 867
- Chapter 31 Fundamentals of Circuits 891
- Chapter 32 The Magnetic Field 921
- Chapter 33 Electromagnetic Induction 962
- Chapter 34 Electromagnetic Fields and Waves 1003
- Chapter 35 AC Circuits 1033

## Part VII Relativity and Quantum Physics

- Chapter 36 Relativity 1060
- Chapter 37 The Foundations of Modern Physics 1102
- Chapter 38 Quantization 1125
- Chapter 39 Wave Functions and Uncertainty 1156
- Chapter 40 One-Dimensional Quantum Mechanics 1179
- Chapter 41 Atomic Physics 1216
- Chapter 42 Nuclear Physics 1248
- Appendix A Mathematics Review A-1
- Appendix B Periodic Table of Elements A-4
- Appendix C Atomic and Nuclear Data A-5
- Appendix D ActivPhysics OnLine Activities and PhET Simulations A-9
- Answers to Odd-Numbered Problems A-11

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San Luis Obispo

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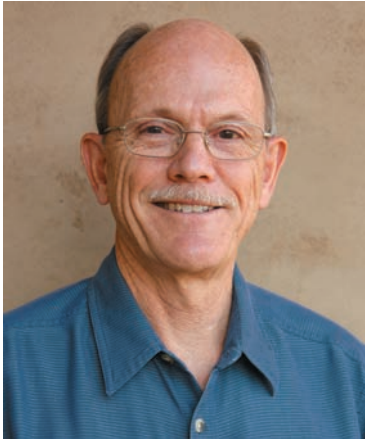
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# About the Author



**Randy Knight** has taught introductory physics for over 30 years at Ohio State University and California Polytechnic University, where he is currently Professor of Physics. Professor Knight received a bachelor's degree in physics from Washington University in St. Louis and a Ph.D. in physics from the University of California, Berkeley. He was a post-doctoral fellow at the Harvard-Smithsonian Center for Astrophysics before joining the faculty at Ohio State University. It was at Ohio State that he began to learn about the research in physics education that, many years later, led to this book.

Professor Knight's research interests are in the field of lasers and spectroscopy, and he has published over 25 research papers. He also directs the environmental studies program at Cal Poly, where, in addition to introductory physics, he teaches classes on energy, oceanography, and environmental issues. When he's not in the classroom or in front of a computer, you can find Randy hiking, sea kayaking, playing the piano, or spending time with his wife Sally and their seven cats.



# Builds problem-solving skills and confidence...

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## TACTICS BOX 9.1 Drawing a before-and-after pictorial representation

## PROBLEM-SOLVING STRATEGY 10.1 Conservation of mechanical energy



- 1 **MODEL** Choose a system that is isolated and has no friction or other losses of mechanical energy.
- 2 **VISUALIZE** Draw a before-and-after pictorial representation. Define symbols, list known values, and identify what you're trying to find.
- 3 **SOLVE** The mathematical representation is based on the law of conservation of mechanical energy:
 
$$K_f + U_f = K_i + U_i$$
- 4 **ASSESS** Check that your result has the correct units, is reasonable, and answers the question.

Exercise 8

### EXAMPLE 4.15 Analyzing rotational data

You've been assigned the task of measuring the start-up characteristics of a large industrial motor. After several seconds, when the motor has reached full speed, you know that the angular acceleration will be zero, but you hypothesize that the angular acceleration may be constant during the first couple of seconds as the motor speed increases. To find out, you attach a shaft encoder to the 3.0-cm-diameter axle. A shaft encoder is a device that converts the angular position of a shaft or axle to a signal that can be read by a computer. After setting the computer program to read four values a second, you start the motor and acquire the following data:

Time (s)	Angle (°)
0.00	0
0.25	16
0.50	69
0.75	161
1.00	267
1.25	428
1.50	620

- a. Do the data support your hypothesis of a constant angular acceleration? If so, what is the angular acceleration? If not, is the angular acceleration increasing or decreasing with time?
- b. A 76-cm-diameter blade is attached to the motor shaft. At what time does the acceleration of the tip of the blade reach  $10 \text{ m/s}^2$ ?

- 1 **MODEL** The axle is rotating with nonuniform circular motion. Model the tip of the blade as a particle.
- 2 **VISUALIZE** FIGURE 4.38 shows that the blade tip has both a tangential and a radial acceleration.

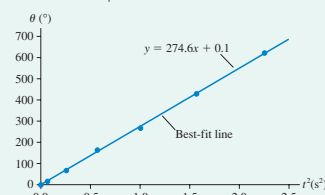
$\alpha = 2m$ . If the graph is not a straight line, our observation of whether it curves upward or downward will tell us whether the angular acceleration is increasing or decreasing.

FIGURE 4.39 is the graph of  $\theta$  versus  $t^2$ , and it confirms our hypothesis that the motor starts up with constant angular acceleration. The best-fit line, found using a spreadsheet, gives a slope of  $274.6^\circ/\text{s}^2$ . The units come not from the spreadsheet but by looking at the units of rise ( $^\circ$ ) over run ( $\text{s}^2$ ) because we're graphing  $t^2$  on the x-axis). Thus the angular acceleration is

$$\alpha = 2m = 549.2^\circ/\text{s}^2 \times \frac{\pi \text{ rad}}{180^\circ} = 9.6 \text{ rad/s}^2$$

where we used  $180^\circ = \pi \text{ rad}$  to convert to SI units of  $\text{rad/s}^2$ .

FIGURE 4.39 Graph of  $\theta$  versus  $t^2$  for the motor shaft.



- b. The magnitude of the linear acceleration is
 
$$a = \sqrt{a_t^2 + a_r^2}$$

**Worked Examples** walk the student carefully through detailed solutions, focusing on underlying reasoning and common pitfalls to avoid.

**NEW! Data-based Examples** (shown here) help students with the skill of drawing conclusions from laboratory data.

**NEW! Challenge Examples** illustrate how to integrate multiple concepts and use more sophisticated reasoning.

### CHALLENGE EXAMPLE 10.10 A rebounding pendulum

A 200 g steel ball hangs on a 1.0-m-long string. The ball is pulled sideways so that the string is at a  $45^\circ$  angle, then released. At the very bottom of its swing the ball strikes a 500 g steel paperweight that is resting on a frictionless table. To what angle does the ball rebound?




**NEW!** The Mastering Study Area also has **Video Tutor Solutions**, created by Randy Knight's College Physics co-author Brian Jones. These engaging and helpful videos walk students through a representative problem for each main topic, often starting with a qualitative overview in the context of a lab- or real-world demo.

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## 14 Oscillations



**This loudspeaker cone generates sound waves by oscillating back and forth at audio frequencies.**

**Looking Ahead** The goal of Chapter 14 is to understand systems that oscillate with simple harmonic motion.

### Simple Harmonic Motion

The most basic oscillation, with sinusoidal motion, is called **simple harmonic motion**.

The oscillating cart is an example of simple harmonic motion. You'll learn how to use the mass and the spring constant to determine the frequency of oscillation.

**Looking Back**  
Section 4.5 Uniform circular motion

### Spring

Simple harmonic motion occurs when there is a **linear restoring force**. The simplest example is a mass on a spring. You will learn how to determine the period of oscillation.

The "bounce" at the bottom of a bungee jump is an exhilarating example of a mass oscillating on a spring.

**Looking Back**  
Section 10.4 Restoring forces

### Pendulums

A mass swinging at the end of a string or rod is a **pendulum**. Its motion is another example of simple harmonic motion.

The period of a pendulum is determined by the length of the string, rather than the mass or the amplitude matters. Consequently, the pendulum was the basis of time keeping for many centuries.

**Looking Back**  
Section 10.6 Energy diagrams

**Energy of Oscillations**  
If there is no friction or other dissipation, then the mechanical energy of an oscillator is conserved. Conservation of energy will be an important tool.

The system oscillates between all kinetic energy and all potential energy.

**Looking Back**  
Section 10.3 Elastic potential energy  
Section 10.6 Energy diagrams

**Damping and Resonance**  
If there is no friction or other dissipation, then the oscillation "rings down." This is called a **damped oscillation**.

The amplitude of a damped oscillation undergoes exponential decay.

Oscillations can increase in amplitude, sometimes dramatically, when driven at their natural oscillation frequency. This is called **resonance**.

**NEW! Illustrated Chapter Previews** give an overview of the upcoming ideas for each chapter, setting them in context, explaining their utility, and tying them to existing knowledge (through **Looking Back** references).

## SUMMARY

Summary 803

The goal of Chapter 27 has been to understand and apply Gauss's law.

### General Principles

#### Gauss's Law

For any closed surface enclosing net charge  $Q_{en}$ , the net electric flux through the surface is

$$\Phi_e = \oint \vec{E} \cdot d\vec{A} = \frac{Q_{en}}{\epsilon_0}$$

The electric flux  $\Phi_e$  is the same for any closed surface enclosing charge  $Q_{en}$ .

#### Symmetry

The symmetry of the electric field must match the symmetry of the charge distribution.

In practice,  $\Phi_e$  is computable only if the symmetry of the Gaussian surface matches the symmetry of the charge distribution.

### Important Concepts

Charge creates the electric field that is responsible for the electric flux.

$Q_{en}$  is the sum of all enclosed charges. This charge contributes to the flux.

Charge outside the surface contributes to the electric field, but they don't contribute to the flux.

Flux is the amount of electric field passing through a surface of area  $A$ :

$$\Phi_e = \vec{E} \cdot \vec{A}$$

where  $\vec{A}$  is the area vector.

**For closed surfaces:**  
A net flux in or out indicates that the surface encloses a net charge.

Field lines through but with no net flux mean that the surface encloses no net charge.

Surface integrals calculate the flux by summing the fluxes through many small pieces of the surface:

$$\Phi_e = \sum \vec{E} \cdot d\vec{A} \rightarrow \int \vec{E} \cdot d\vec{A}$$

**Two important situations:**  
If the electric field is everywhere tangent to the surface, then  $\Phi_e = 0$ .

If the electric field is everywhere perpendicular to the surface and has the same strength  $E$  at all points, then  $\Phi_e = EA$ .

### Applications

**Conductors in electrostatic equilibrium**

- The electric field is zero at all points within the conductor.
- Any excess charge resides entirely on the exterior surface.
- The external electric field is perpendicular to the surface and of magnitude  $\sigma/\epsilon_0$ , where  $\sigma$  is the surface charge density.
- The electric field is zero inside any hole within a conductor unless there is a charge in the hole.

### Terms and Notation

symmetric Gaussian surface	electric flux, $\Phi_e$ area vector, $\vec{A}$	surface integral Gauss's law	screening
----------------------------	---------------------------------------------------	---------------------------------	-----------

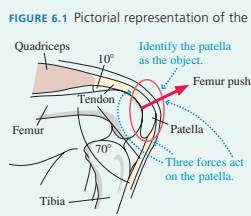
Critically acclaimed **Visual Chapter Summaries** and **Part Knowledge Structures** consolidate understanding by providing key concepts and principles in words, math, and figures and organizing these into a hierarchy.

### EXAMPLE 6.1 Finding the force on the kneecap

Your kneecap (patella) is attached by a tendon to your quadriceps muscle. This tendon pulls at a  $10^\circ$  angle relative to the femur, the bone of your upper leg. The patella is also attached to your lower leg (tibia) by a tendon that pulls parallel to the leg. To balance these forces, the lower end of your femur pushes outward on the patella. Bending your knee increases the tension in the tendons, and both have a tension of 60 N when the knee is bent to make a  $70^\circ$  angle between the upper and lower leg. What force does the femur exert on the kneecap in this position?

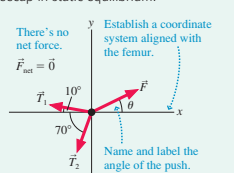
**MODEL** Model the kneecap as a particle in static equilibrium.

**FIGURE 6.1** Pictorial representation of the kneecap in static equilibrium.



Identify forces.

Draw free-body diagram.



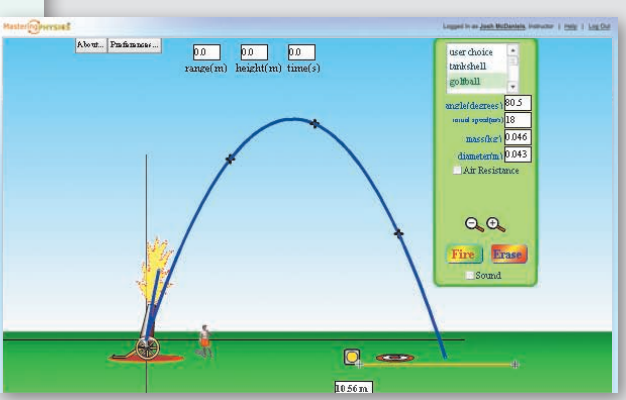
Name and label the angle of the push.

List knowns and unknowns.

Known
$T_1 = 60 \text{ N}$
$T_2 = 60 \text{ N}$
Find
$F$

**NEW! Life-science and bioengineering examples** provide general interest, and specific context for biosciences students.

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56. A uniform rod of mass  $M$  and length  $L$  swings as a pendulum on a pivot at distance  $L/4$  from one end of the rod. Find an expression for the frequency  $f$  of small-angle oscillations.
57. A solid sphere of mass  $M$  and radius  $R$  is suspended from a thin rod, as shown in FIGURE P14.57. The sphere can swing back and forth at the bottom of the rod. Find an expression for the frequency  $f$  of small-angle oscillations.

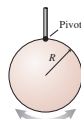


FIGURE P14.57

An **increased emphasis on symbolic answers** encourages students to work algebraically.

58. A geologist needs to determine the local value of  $g$ . Unfortunately, his only tools are a meter stick, a saw, and a stopwatch. He starts by hanging the meter stick from one end and measuring its frequency as it swings. He then saws off 20 cm—using the centimeter markings—and measures the frequency again. After two more cuts, these are his data:

Length (cm)	Frequency (Hz)
100	0.61
80	0.67
60	0.79
40	0.96

Use the best-fit line of an appropriate graph to determine the local value of  $g$ .

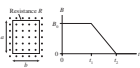
**NEW! Data-based end-of-chapter problems** allow students to practice drawing conclusions from data (as demonstrated in the new data-based examples in the text).

59. Interestingly, there have been several studies using cadavers to determine the moments of inertia of human body parts, information that is important in biomechanics. In one study, the center of mass of a 5.0 kg lower leg was found to be 18 cm from the knee. When the leg was allowed to pivot at the knee and swing freely as a pendulum, the oscillation frequency was 1.6 Hz. What

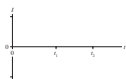
**NEW! BIO problems** are set in life-science, bioengineering, or biomedical contexts.

**NEW! Student Workbook exercises** help students work through a full solution symbolically, structured around the relevant textbook Problem-Solving Strategy.

15. The graph shows how the magnetic field changes through a rectangular loop of wire with resistance  $R$ . Draw a graph of the current in the loop as a function of time. Let a counterclockwise current be positive, a clockwise current be negative.



- What is the magnetic flux through the loop at  $t = 0$ ?
- Does this flux change between  $t = 0$  and  $t = t_1$ ?
- Is there an induced current in the loop between  $t = 0$  and  $t = t_1$ ?
- What is the magnetic flux through the loop at  $t = t_2$ ?
- What is the change in flux through the loop between  $t_1$  and  $t_2$ ?
- What is the time interval between  $t_1$  and  $t_2$ ?
- What is the magnitude of the induced emf between  $t_1$  and  $t_2$ ?
- What is the magnitude of the induced current between  $t_1$  and  $t_2$ ?
- Does the magnetic field point out of or into the loop?
- Between  $t_1$  and  $t_2$ , is the magnetic flux increasing or decreasing?
- To oppose the change in the flux between  $t_1$  and  $t_2$ , should the magnetic field of the induced current point out of or into the loop?
- Is the induced current between  $t_1$  and  $t_2$  positive or negative?
- Does the flux through the loop change after  $t_2$ ?
- Is there an induced current in the loop after  $t_2$ ?
- Use all this information to draw a graph of the induced current. Add appropriate labels on the vertical axis.



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**Speed of a Softball**

A softball is hit over a third baseman's head with speed  $v_0$  and at an angle  $\theta$  from the horizontal. Immediately after the ball is hit, the third baseman turns around and runs straight back at a constant velocity  $V = 7.00$  m/s, for a time  $t = 2.00$  s. He then catches the ball at the same height at which it left the bat. The third

Express your answer numerically in meters per second to three significant figures.

$v_0 =$   m/s

Try Again; 5 attempts remaining

Feedback: This is the sum of the components of the velocity. You need to use the Pythagorean Theorem to find the total velocity. You may need to review **Pythagoras' Theorem**.

Part B: Find the angle  $\theta$  in degrees. Express your answer numerically in degrees to three significant figures.

$\theta =$   degrees

**You Try It!**

Given a triangle with a leg of 10 km and hypotenuse 16 km, find the missing side.

The length of the missing side is  km. (Round to the nearest thousandth.)

Enter any number or expression in the edit field, then click Check Answer.

Clear All Check Answer

**Enhanced EOC: Exercise 3.37**

The nose of an ultrajet plane is pointed south, and its airspeed indicator shows 41 m/s. The plane is in a 20 m/s wind blowing toward the southwest relative to the earth.

You may want to review (1,3, pages 68–83) Example 3.14: Flying in a crosswind.

For help with math skills, you may want to review: Vector Addition; Resolving Vector Components

Part A: Letting  $x$  be east and  $y$  be north, find the components of  $v_{xy}$  (the velocity of the plane relative to the earth). Express your answer using two significant figures.

$v_{xy}$   $v_x =$   m/s

Part B: Find the magnitude of  $v_{xy}$ . Express your answer using two significant figures.

$v_{xy} =$   m/s

Part C: Find the direction of  $v_{xy}$ . Express your answer using two significant figures.

degrees

**NEW! Enhanced end-of-chapter problems** in MasteringPhysics now offer additional support such as problem-solving strategy hints, relevant math review and practice, links to the eText, and links to the related **Video Tutor Solution**.

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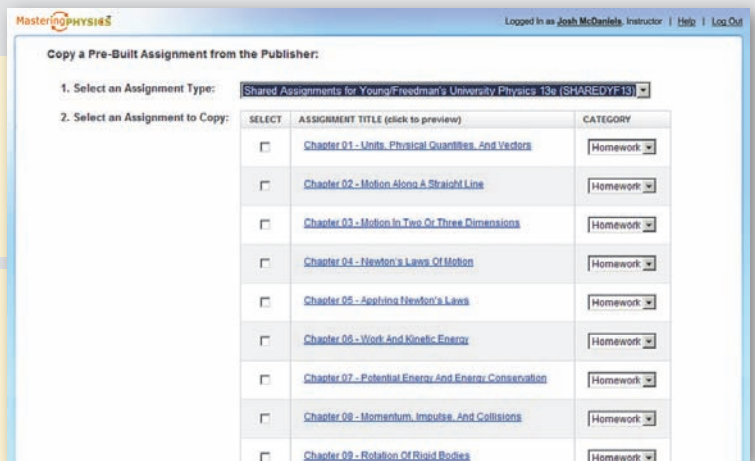
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**Pre-Built Assignments.** For every chapter in the book, MasteringPhysics provides pre-built assignments that cover the material with a tested mix of tutorials and end-of-chapter problems of graded difficulty. Professors may use these assignments as-is or take them as a starting point for modification.

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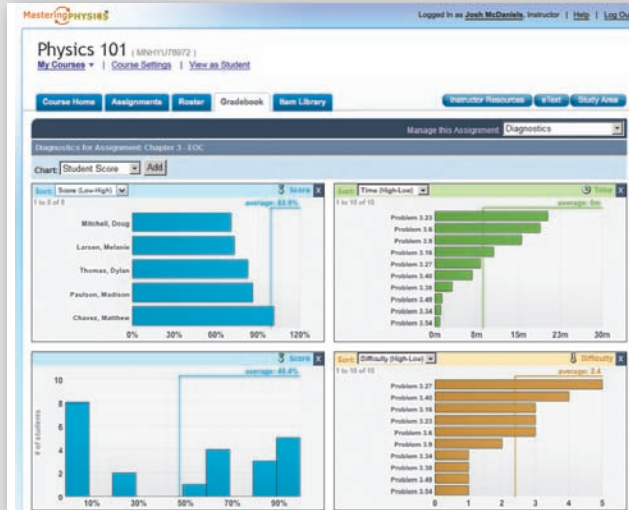
These include options to:

- Hide item titles.
- Add password protection.
- Limit access to completed assignments.
- Randomize question order in an assignment.



**Gradebook**

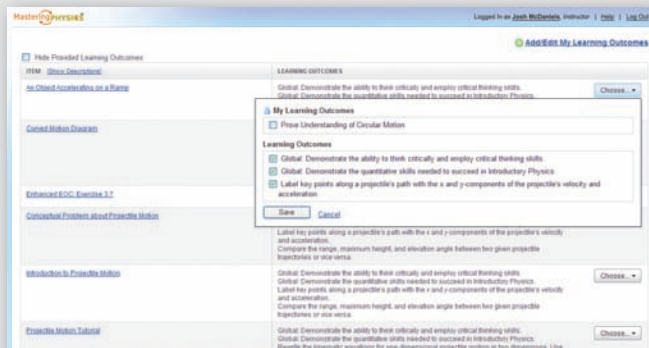
- Every assignment is graded automatically.
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Title	Difficulty	Time	Point Value	Extra Credit	Repeat Previous	Randomize Variables
Running and Walking	3	24m	5			
A Man Running to Catch a Bus	3	16m	2			
Overcoming a Head Start	3	9m	5			
Going for a Drive	2	27m	Practice			

**NEW! Learning Outcomes.** In addition to being able to create your own learning outcomes to associate with questions in an assignment, you can now select content that is tagged to a large number of publisher-provided learning outcomes. You can also print or export student results based on learning outcomes for your own use or to incorporate into reports for your administration.



# Preface to the Instructor

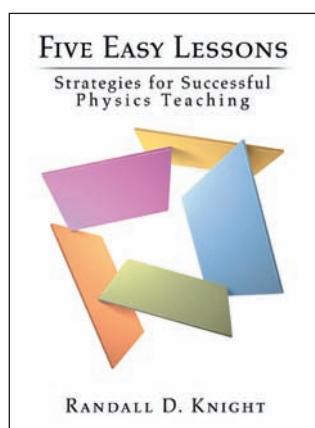
In 2003 we published *Physics for Scientists and Engineers: A Strategic Approach*. This was the first comprehensive introductory textbook built from the ground up on research into how students can more effectively learn physics. The development and testing that led to this book had been partially funded by the National Science Foundation. This first edition quickly became the most widely adopted new physics textbook in more than 30 years, meeting widespread critical acclaim from professors and students. For the second edition, and now the third, we have built on the research-proven instructional techniques introduced in the first edition and the extensive feedback from thousands of users to take student learning even further.

## Objectives

My primary goals in writing *Physics for Scientists and Engineers: A Strategic Approach* have been:

- To produce a textbook that is more focused and coherent, less encyclopedic.
- To move key results from physics education research into the classroom in a way that allows instructors to use a range of teaching styles.
- To provide a balance of quantitative reasoning and conceptual understanding, with special attention to concepts known to cause student difficulties.
- To develop students' problem-solving skills in a systematic manner.
- To support an active-learning environment.

These goals and the rationale behind them are discussed at length in the *Instructor Guide* and in my small paperback book, *Five Easy Lessons: Strategies for Successful Physics Teaching*. Please request a copy from your local Pearson sales representative if it is of interest to you (ISBN 978-0-8053-8702-5).



## What's New to This Edition

For this third edition, we continue to apply the best results from educational research, and to refine and tailor them for this course and its students. At the same time, the extensive feedback we've received has led to many changes and improvements to the text, the figures, and the end-of-chapter problems. These include:

- New illustrated **Chapter Previews** give a visual overview of the upcoming ideas, set them in context, explain their utility, and tie them to existing knowledge (through **Looking Back** references). These previews build on the cognitive psychology concept of an “advance organizer.”
- New **Challenge Examples** illustrate how to integrate multiple concepts and use more sophisticated reasoning in problem-solving, ensuring an optimal range of worked examples for students to study in preparation for homework problems.
- New **Data-based Examples** help students with the skill of drawing conclusions from laboratory data. Designed to supplement lab-based instruction, these examples also help students in general with mathematical reasoning, graphical interpretation, and assessment of results.

End-of-chapter problem enhancements include the following:

- **Data from Mastering Physics®** have been thoroughly analyzed to ensure an optimal range of difficulty, problem types, and topic coverage. In addition, the wording

of every problem has been reviewed for clarity. Roughly 20% of the end-of-chapter problems are new or significantly revised.

- **Data-based problems** allow students to practice drawing conclusions from data (as demonstrated in the new data-based examples in the text).
- **An increased emphasis on symbolic answers** encourages students to work algebraically. The *Student Workbook* also contains new exercises to help students work through symbolic solutions.
- **Bio problems** are set in life-science, bioengineering, or biomedical contexts.

Targeted content changes have been carefully implemented throughout the book. These include:

- **Life-science and bioengineering worked examples and applications** focus on the physics of life-science situations in order to serve the needs of life-science students taking a calculus-based physics class.
- **Descriptive text throughout has been streamlined** to focus the presentation and generate a shorter text.
- The chapter on *Modern Optics and Matter Waves* has been re-worked into Chapters 38 and 39 to streamline the coverage of this material.

At the front of the book, you'll find an illustrated walkthrough of the new pedagogical features in this third edition. The *Preface to the Student* demonstrates how all the book's features are designed to help your students.

## Textbook Organization

The 42-chapter extended edition (ISBN 978-0-321-73608-6/0-321-73608-7) of *Physics for Scientists and Engineers* is intended for a three-semester course. Most of the 36-chapter standard edition (ISBN 978-0-321-75294-9/0-321-75294-5), ending with relativity, can be covered in two semesters, although the judicious omission of a few chapters will avoid rushing through the material and give students more time to develop their knowledge and skills.

There's a growing sentiment that quantum physics is quickly becoming the province of engineers, not just scientists, and that even a two-semester course should include a reasonable introduction to quantum ideas. The *Instructor Guide* outlines a couple of routes through the book that allow most of the quantum physics chapters to be included in a two-semester course. I've written the book with the hope that an increasing number of instructors will choose one of these routes.

The full textbook is divided into seven parts: Part I: *Newton's Laws*, Part II: *Conservation Laws*, Part III: *Applications of Newtonian Mechanics*, Part IV: *Thermodynamics*, Part V: *Waves and Optics*, Part VI: *Electricity and Magnetism*, and Part VII: *Relativity and Quantum Physics*. Although I recommend covering the parts in this order (see below), doing so is by no means essential. Each topic is self-contained, and Parts III–VI can be rearranged to suit an instructor's needs. To facilitate a reordering of topics, the full text is available in the five individual volumes listed in the margin.

**Organization Rationale:** Thermodynamics is placed before waves because it is a continuation of ideas from mechanics. The key idea in thermodynamics is energy, and moving from mechanics into thermodynamics allows the uninterrupted development of this important idea. Further, waves introduce students to functions of two variables, and the mathematics of waves is more akin to electricity and magnetism than to mechanics. Thus moving from waves to fields to quantum physics provides a gradual transition of ideas and skills.

The purpose of placing optics with waves is to provide a coherent presentation of wave physics, one of the two pillars of classical physics. Optics as it is presented in introductory physics makes no use of the properties of electromagnetic fields. There's little reason other than historical tradition to delay optics until after E&M.

- 
- **Extended edition**, with modern physics (ISBN 978-0-321-73608-6 / 0-321-73608-7): Chapters 1–42.
  - **Standard edition** (ISBN 978-0-321-75294-9 / 0-321-75294-5): Chapters 1–36.
  - **Volume 1** (ISBN 978-0-321-75291-8 / 0-321-75291-0) covers mechanics: Chapters 1–15.
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  - **Volume 3** (ISBN 978-0-321-75317-5 / 0-321-75317-8) covers waves and optics: Chapters 20–24.
  - **Volume 4** (ISBN 978-0-321-75316-8 / 0-321-75316-X) covers electricity and magnetism, plus relativity: Chapters 25–36.
  - **Volume 5** (ISBN 978-0-321-75315-1 / 0-321-75315-1) covers relativity and quantum physics: Chapters 36–42.
  - **Volumes 1–5 boxed set** (ISBN 978-0-321-77265-7 / 0-321-77265-2).
-

The documented difficulties that students have with optics are difficulties with waves, not difficulties with electricity and magnetism. However, the optics chapters are easily deferred until the end of Part VI for instructors who prefer that ordering of topics.

## The Student Workbook

A key component of *Physics for Scientists and Engineers: A Strategic Approach* is the accompanying *Student Workbook*. The workbook bridges the gap between textbook and homework problems by providing students the opportunity to learn and practice skills prior to using those skills in quantitative end-of-chapter problems, much as a musician practices technique separately from performance pieces. The workbook exercises, which are keyed to each section of the textbook, focus on developing specific skills, ranging from identifying forces and drawing free-body diagrams to interpreting wave functions.

The workbook exercises, which are generally qualitative and/or graphical, draw heavily upon the physics education research literature. The exercises deal with issues known to cause student difficulties and employ techniques that have proven to be effective at overcoming those difficulties. The workbook exercises can be used in class as part of an active-learning teaching strategy, in recitation sections, or as assigned homework. More information about effective use of the *Student Workbook* can be found in the *Instructor Guide*.

Available versions: Extended (ISBN 978-0-321-75308-3/0-321-75308-9), Standard (ISBN 978-0-321-75309-0/0-321-75309-7), Volume 1 (ISBN 978-0-321-75314-4/0-321-75314-3), Volume 2 (ISBN 978-0-321-75313-7/0-321-75313-5), Volume 3 (ISBN 978-0-321-75312-0/0-321-75310-0), Volume 4 (ISBN 978-0-321-75311-3/0-321-75311-9), and Volume 5 (ISBN 978-0-321-75310-6/0-321-75310-0).

Force and Motion - CHAPTER 5 5-3

### 5.4 What Do Forces Do? A Virtual Experiment

9. The figure shows an acceleration-versus-force graph for an object of mass  $m$ . Data have been plotted as individual points, and a line has been drawn through the points. Draw and label, directly on the figure, the acceleration-versus-force graphs for objects of mass

a.  $2m$                       b.  $0.5m$

Use triangles  $\blacktriangle$  to show four points for the object of mass  $2m$ ; then draw a line through the points. Use squares  $\blacksquare$  for the object of mass  $0.5m$ .

10. A constant force applied to object A causes A to accelerate at  $5 \text{ m/s}^2$ . The same force applied to object B causes an acceleration of  $3 \text{ m/s}^2$ . Applied to object C, it causes an acceleration of  $8 \text{ m/s}^2$ .

a. Which object has the largest mass? \_\_\_\_\_  
b. Which object has the smallest mass? \_\_\_\_\_  
c. What is the ratio of mass A to mass B? ( $m_A/m_B$ ) = \_\_\_\_\_

11. A constant force applied to an object causes the object to accelerate at  $10 \text{ m/s}^2$ . What will the acceleration of this object be if

a. The force is doubled? \_\_\_\_\_      b. The mass is doubled? \_\_\_\_\_  
c. The force is doubled and the mass is doubled? \_\_\_\_\_  
d. The force is doubled and the mass is halved? \_\_\_\_\_

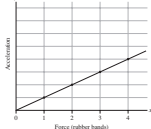
12. A constant force applied to an object causes the object to accelerate at  $8 \text{ m/s}^2$ . What will the acceleration of this object be if

a. The force is halved? \_\_\_\_\_      b. The mass is halved? \_\_\_\_\_  
c. The force is halved and the mass is halved? \_\_\_\_\_  
d. The force is halved and the mass is doubled? \_\_\_\_\_

### 5.5 Newton's Second Law

13. Forces are shown on two objects. For each:


a. Draw and label the net force vector. Do this right on the figure.  
b. Below the figure, draw and label the object's acceleration vector.



## Instructor Supplements

- The **Instructor Guide for *Physics for Scientists and Engineers*** (ISBN 978-0-321-74765-5/0-321-74765-8) offers detailed comments and suggested teaching ideas for every chapter, an extensive review of what has been learned from physics education research, and guidelines for using active-learning techniques in your classroom. This invaluable guide is available on the Instructor Resource DVD, and via download, either from the MasteringPhysics Instructor Area or from the Instructor Resource Center ([www.pearsonhighered.com/educator](http://www.pearsonhighered.com/educator)).
- The **Instructor Solutions** (ISBN 978-0-321-76940-4/0-321-76940-6), written by the author, Professor Larry Smith (Snow College), and Brett Kraabel (Ph.D., University of California, Santa Barbara), provide *complete* solutions to all the end-of-chapter problems. The solutions follow the four-step Model/Visualize/Solve/Assess procedure used in the Problem-Solving Strategies and in all worked examples. The solutions are available by chapter as editable Word® documents and as PDFs for your own use or for posting on your password-protected course website. Also provided are PDFs of handwritten solutions to all of the exercises in the *Student Workbook*, written by Professor James Andrews and Brian Garcar (Youngstown State University). All solutions are available

only via download, either from the MasteringPhysics Instructor Area or from the Instructor Resource Center ([www.pearsonhighered.com/educator](http://www.pearsonhighered.com/educator)).

- The cross-platform **Instructor Resource DVD** (ISBN 978-0-321-75456-1/0-321-75456-5) provides a comprehensive library of more than 220 applets from **ActivPhysics OnLine** and 76 **PhET simulations**, as well as all figures, photos, tables, summaries, and key equations from the textbook in JPEG format. In addition, all the Problem-Solving Strategies, Tactics Boxes, and Key Equations are provided in editable Word format. PowerPoint® **Lecture Outlines** with embedded **Classroom Response System “Clicker” Questions** (including reading quizzes) are also provided.
-  **MasteringPhysics**® ([www.masteringphysics.com](http://www.masteringphysics.com)) is the most advanced, educationally effective, and widely used physics homework and tutorial system in the world. Eight years in development, it provides instructors with a library of extensively pre-tested end-of-chapter problems and rich, multipart, multistep tutorials that incorporate a wide variety of answer types, wrong answer feedback, individualized help (comprising hints or simpler sub-problems upon request), all driven by the largest metadatabase of student problem-solving in the world. NSF-sponsored published research (and subsequent




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review and practice helping students make the connection between math and physics.

- **Enhanced End-of-Chapter Problems:** A subset of homework problems now offer additional support such as problem-solving strategy hints, relevant math review and practice, links to the eText, and links to the related Video Tutor Solution.
-  **ActivPhysics OnLine™** (accessed through the Self Study area within [www.masteringphysics.com](http://www.masteringphysics.com)) provides a comprehensive library of more than 220 tried and tested ActivPhysics core applets updated for web delivery using the latest online technologies. In addition, it provides a suite of highly regarded applet-based tutorials developed by education pioneers Alan Van Heuvelen and Paul D'Alessandris.

The online exercises are designed to encourage students to confront misconceptions, reason qualitatively about physical processes, experiment quantitatively, and learn to think critically. The highly acclaimed ActivPhysics OnLine companion workbooks help students work through complex concepts and understand them more clearly. The applets from the ActivPhysics OnLine library are also available on the Instructor Resource DVD for this text.

- The **Test Bank** (ISBN 978-0-321-74766-2/0-321-74766-6) contains more than 2,000 high-quality problems, with a range of multiple-choice, true/false, short-answer, and regular homework-type questions. Test files are provided both in TestGen (an easy-to-use, fully networkable program for creating and editing quizzes and exams) and Word format. They are available only via download, either from the MasteringPhysics Instructor Area or from the Instructor Resource Center ([www.pearsonhighered.com/educator](http://www.pearsonhighered.com/educator)).


## Student Supplements

- The **Student Solutions Manuals Chapters 1–19** (ISBN 978-0-321-74767-9/0-321-74767-4) and **Chapters 20–42** (ISBN 978-0-321-77269-5/0-321-77269-5), written by the author, Professor Larry Smith (Snow College), and Brett Kraabel (Ph.D., University of California, Santa Barbara), provide *detailed* solutions to more than half of the odd-numbered end-of-chapter problems. The solutions follow the four-step Model/Visualize/Solve/Assess procedure used in the Problem-Solving Strategies and in all worked examples.
-  **MasteringPhysics®** ([www.masteringphysics.com](http://www.masteringphysics.com)) is a homework, tutorial, and assessment system based on years of research into how students work physics problems and precisely where they need help. Studies show that students who use MasteringPhysics significantly increase their scores compared to hand-written homework. MasteringPhysics achieves this

improvement by providing students with instantaneous feedback specific to their wrong answers, simpler subproblems upon request when they get stuck, and partial credit for their method(s). This individualized, 24/7 Socratic tutoring is recommended by 9 out of 10 students to their peers as the most effective and time-efficient way to study.

- **Pearson eText** is available through MasteringPhysics, either automatically when MasteringPhysics is packaged with new books, or available as a purchased upgrade online. Allowing students access to the text wherever they have access to the Internet, Pearson eText comprises the full text, including figures that can be enlarged for better viewing. With eText, students are also able to pop up definitions and terms to help with vocabulary and the reading of the material. Students can also take notes in eText using the annotation feature at the top of each page.



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Randy Knight, September 2011  
rknight@calpoly.edu

## Reviewers and Classroom Testers

Special thanks go to our third edition review panel: Kyle Altman, Taner Edis, Kent Fisher, Marty Gelfand, Elizabeth George, Jason Harlow, Bob Jacobsen, David Lee, Gary Morris, Eric Murray, and Bruce Schumm.

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# Preface to the Student

## From Me to You

The most incomprehensible thing about the universe is that it is comprehensible.

—Albert Einstein

The day I went into physics class it was death.

—Sylvia Plath, *The Bell Jar*

Let's have a little chat before we start. A rather one-sided chat, admittedly, because you can't respond, but that's OK. I've talked with many of your fellow students over the years, so I have a pretty good idea of what's on your mind.

What's your reaction to taking physics? Fear and loathing? Uncertainty? Excitement? All of the above? Let's face it, physics has a bit of an image problem on campus. You've probably heard that it's difficult, maybe downright impossible unless you're an Einstein. Things that you've heard, your experiences in other science courses, and many other factors all color your *expectations* about what this course is going to be like.

It's true that there are many new ideas to be learned in physics and that the course, like college courses in general, is going to be much faster paced than science courses you had in high school. I think it's fair to say that it will be an *intense* course. But we can avoid many potential problems and difficulties if we can establish, here at the beginning, what this course is about and what is expected of you—and of me!

Just what is physics, anyway? Physics is a way of thinking about the physical aspects of nature. Physics is not better than art or biology or poetry or religion, which are also ways to think about nature; it's simply different. One of the things this course will emphasize is that physics is a human endeavor. The ideas presented in this book were not found in a cave or conveyed to us by aliens; they were discovered and developed by real people engaged in a struggle with real issues. I hope to convey to you something of the history and the process by which we have come to accept the principles that form the foundation of today's science and engineering.

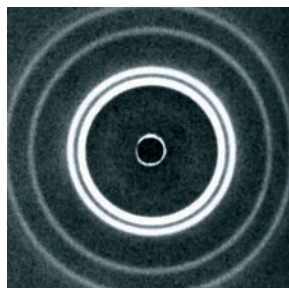
You might be surprised to hear that physics is not about “facts.” Oh, not that facts are unimportant, but physics is far more focused on discovering *relationships* that exist between facts and *patterns* that exist in nature than on learning facts for their own sake. As a consequence, there's not a lot of memorization when you study physics. Some—there are still definitions and equations to learn—but less than in many other courses. Our emphasis, instead, will be on thinking and reasoning. This is important to factor into your expectations for the course.

Perhaps most important of all, *physics is not math!* Physics is much broader. We're going to look for patterns and relationships in nature, develop the logic that relates different ideas, and search for the reasons *why* things happen as they do. In doing so, we're going to stress qualitative reasoning, pictorial and graphical reasoning, and reasoning by analogy. And yes, we will use math, but it's just one tool among many.

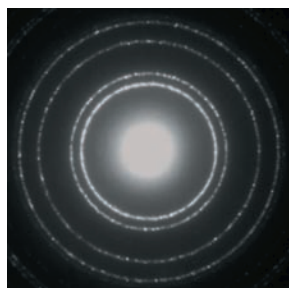
It will save you much frustration if you're aware of this physics–math distinction up front. Many of you, I know, want to find a formula and plug numbers into it—that is,



(a) X-ray diffraction pattern



(b) Electron diffraction pattern



to do a math problem. Maybe that worked in high school science courses, but it is *not* what this course expects of you. We'll certainly do many calculations, but the specific numbers are usually the last and least important step in the analysis.

Physics is about recognizing patterns. For example, the top photograph is an x-ray diffraction pattern showing how a focused beam of x rays spreads out after passing through a crystal. The bottom photograph shows what happens when a focused beam of electrons is shot through the same crystal. What does the obvious similarity in these two photographs tell us about the nature of light and the nature of matter?

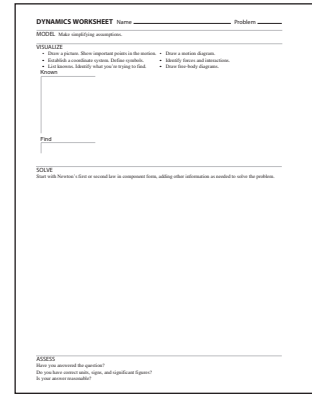
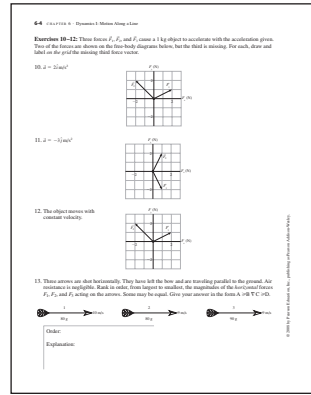
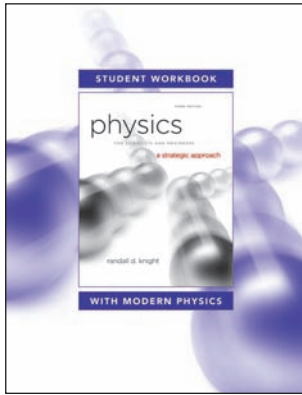
As you study, you'll sometimes be baffled, puzzled, and confused. That's perfectly normal and to be expected. Making mistakes is OK too *if* you're willing to learn from the experience. No one is born knowing how to do physics any more than he or she is born knowing how to play the piano or shoot basketballs. The ability to do physics comes from practice, repetition, and struggling with the ideas until you "own" them and can apply them yourself in new situations. There's no way to make learning effortless, at least for anything worth learning, so expect to have some difficult moments ahead. But also expect to have some moments of excitement at the joy of discovery. There will be instants at which the pieces suddenly click into place and you *know* that you understand a powerful idea. There will be times when you'll surprise yourself by successfully working a difficult problem that you didn't think you could solve. My hope, as an author, is that the excitement and sense of adventure will far outweigh the difficulties and frustrations.

## Getting the Most Out of Your Course

Many of you, I suspect, would like to know the "best" way to study for this course. There is no best way. People are different, and what works for one student is less effective for another. But I do want to stress that *reading the text* is vitally important. Class time will be used to clarify difficulties and to develop tools for using the knowledge, but your instructor will *not* use class time simply to repeat information in the text. The basic knowledge for this course is written down on these pages, and the *number-one expectation* is that you will read carefully and thoroughly to find and learn that knowledge.

Despite there being no best way to study, I will suggest *one* way that is successful for many students. It consists of the following four steps:

1. **Read each chapter *before* it is discussed in class.** I cannot stress too strongly how important this step is. Class attendance is much more effective if you are prepared. When you first read a chapter, focus on learning new vocabulary, definitions, and notation. There's a list of terms and notations at the end of each chapter. Learn them! You won't understand what's being discussed or how the ideas are being used if you don't know what the terms and symbols mean.
2. **Participate actively in class.** Take notes, ask and answer questions, and participate in discussion groups. There is ample scientific evidence that *active participation* is much more effective for learning science than passive listening.
3. **After class, go back for a careful re-reading of the chapter.** In your second reading, pay closer attention to the details and the worked examples. Look for the *logic* behind each example (I've highlighted this to make it clear), not just at what formula is being used. Do the *Student Workbook* exercises for each section as you finish your reading of it.
4. **Finally, apply what you have learned to the homework problems at the end of each chapter.** I strongly encourage you to form a study group with two or three classmates. There's good evidence that students who study regularly with a group do better than the rugged individualists who try to go it alone.



Did someone mention a workbook? The companion *Student Workbook* is a vital part of the course. Its questions and exercises ask you to reason *qualitatively*, to use graphical information, and to give explanations. It is through these exercises that you will learn what the concepts mean and will practice the reasoning skills appropriate to the chapter. You will then have acquired the baseline knowledge and confidence you need *before* turning to the end-of-chapter homework problems. In sports or in music, you would never think of performing before you practice, so why would you want to do so in physics? The workbook is where you practice and work on basic skills.

Many of you, I know, will be tempted to go straight to the homework problems and then thumb through the text looking for a formula that seems like it will work. That approach will not succeed in this course, and it's guaranteed to make you frustrated and discouraged. Very few homework problems are of the “plug and chug” variety where you simply put numbers into a formula. To work the homework problems successfully, you need a better study strategy—either the one outlined above or your own—that helps you learn the concepts and the relationships between the ideas.

A traditional guideline in college is to study two hours outside of class for every hour spent in class, and this text is designed with that expectation. Of course, two hours is an average. Some chapters are fairly straightforward and will go quickly. Others likely will require much more than two study hours per class hour.

## Getting the Most Out of Your Textbook

Your textbook provides many features designed to help you learn the concepts of physics and solve problems more effectively.

- **TACTICS BOXES** give step-by-step procedures for particular skills, such as interpreting graphs or drawing special diagrams. Tactics Box steps are explicitly illustrated in subsequent worked examples, and these are often the starting point of a full *Problem-Solving Strategy*.

**TACTICS BOX 5.3** Drawing a free-body diagram MP

- 1 Identify all forces acting on the object. This step was described in Tactics Box 5.2.
- 2 Draw a coordinate system. Use the axes defined in your pictorial representation.
- 3 Represent the object as a dot at the origin of the coordinate axes. This is the particle model.
- 4 Draw vectors representing each of the identified forces. This was described in Tactics Box 5.1. Be sure to label each force vector.
- 5 Draw and label the net force vector  $\vec{F}_{\text{net}}$ . Draw this vector beside the diagram, not on the particle. Or, if appropriate, write  $\vec{F}_{\text{net}} = \vec{0}$ . Then check that  $\vec{F}_{\text{net}}$  points in the same direction as the acceleration vector  $\vec{a}$  on your motion diagram.

Exercises 24–29

**TACTICS BOX 32.3** Evaluating line integrals MP

- 1 If  $\vec{B}$  is everywhere perpendicular to a line, the line integral of  $\vec{B}$  is
 
$$\int_i^f \vec{B} \cdot d\vec{s} = 0$$
- 2 If  $\vec{B}$  is everywhere tangent to a line of length  $l$  and has the same magnitude  $B$  at every point, then
 
$$\int_i^f \vec{B} \cdot d\vec{s} = Bl$$

Exercises 23–24

- **PROBLEM-SOLVING STRATEGIES** are provided for each broad class of problems—problems characteristic of a chapter or group of chapters. The strategies follow a consistent four-step approach to help you develop confidence and proficient problem-solving skills: **MODEL, VISUALIZE, SOLVE, ASSESS**.

**PROBLEM-SOLVING STRATEGY 6.2 Dynamics problems** MP

**MODEL** Make simplifying assumptions.

**VISUALIZE** Draw a **pictorial representation**.

- Show important points in the motion with a sketch, establish a coordinate system, define symbols, and identify what the problem is trying to find.
- Use a motion diagram to determine the object's acceleration vector  $\vec{a}$ .
- Identify all forces acting on the object *at this instant* and show them on a free-body diagram.
- It's OK to go back and forth between these steps as you visualize the situation.

**SOLVE** The mathematical representation is based on Newton's second law:

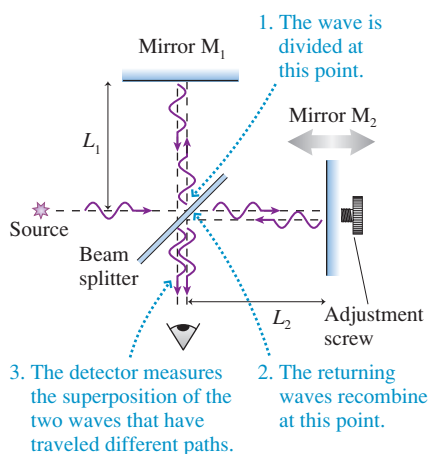
$$\vec{F}_{\text{net}} = \sum_i \vec{F}_i = m\vec{a}$$

The vector sum of the forces is found directly from the free-body diagram. Depending on the problem, either

- Solve for the acceleration, then use kinematics to find velocities and positions; or
- Use kinematics to determine the acceleration, then solve for unknown forces.

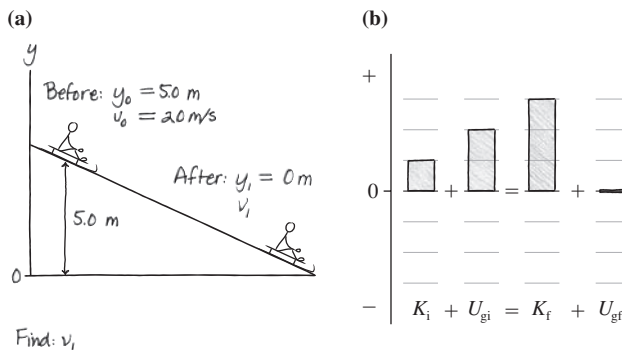
**ASSESS** Check that your result has the correct units, is reasonable, and answers the question.

Exercise 22



Annotated **FIGURE** showing the operation of the Michelson interferometer.

- Worked **EXAMPLES** illustrate good problem-solving practices through the consistent use of the four-step problem-solving approach and, where appropriate, the Tactics Box steps. The worked examples are often very detailed and carefully lead you through the *reasoning* behind the solution as well as the numerical calculations. A careful study of the reasoning will help you apply the concepts and techniques to the new and novel problems you will encounter in homework assignments and on exams.
- **NOTE** ► paragraphs alert you to common mistakes and point out useful tips for tackling problems.
- **STOP TO THINK** questions embedded in the chapter allow you to quickly assess whether you've understood the main idea of a section. A correct answer will give you confidence to move on to the next section. An incorrect answer will alert you to re-read the previous section.
- **Blue annotations** on figures help you better understand what the figure is showing. They will help you to interpret graphs; translate between graphs, math, and pictures; grasp difficult concepts through a visual analogy; and develop many other important skills.
- *Pencil sketches* provide practical examples of the figures you should draw yourself when solving a problem.



Pencil-sketch **FIGURE** showing a toboggan going down a hill and its energy bar chart.

- Each chapter begins with a *Chapter Preview*, a visual outline of the chapter ahead with recommendations of important topics you should review from previous chapters. A few minutes spent with the Preview will help you organize your thoughts so as to get the most out of reading the chapter.
- Schematic *Chapter Summaries* help you organize what you have learned into a hierarchy, from general principles (top) to applications (bottom). Side-by-side pictorial, graphical, textual, and mathematical representations are used to help you translate between these key representations.
- *Part Overviews* and *Summaries* provide a global framework for what you are learning. Each part begins with an overview of the chapters ahead and concludes with a broad summary to help you to connect the concepts presented in that set of chapters. **KNOWLEDGE STRUCTURE** tables in the Part Summaries, similar to the Chapter Summaries, help you to see the forest rather than just the trees.

**SUMMARY**

The goal of Chapter 27 has been to understand and apply Gauss's law.

### General Principles

**Gauss's Law**  
For any *closed* surface enclosing net charge  $Q_{en}$ , the net electric flux through the surface is

$$\Phi_E = \oint \vec{E} \cdot d\vec{A} = \frac{Q_{en}}{\epsilon_0}$$

The electric flux  $\Phi_E$  is the same for any closed surface enclosing charge  $Q_{en}$ .

**Symmetry**  
The symmetry of the electric field must match the symmetry of the charge distribution.  
In practice,  $\Phi_E$  is computable only if the symmetry of the Gaussian surface matches the symmetry of the charge distribution.

### Important Concepts

**Charge** creates the electric field that is responsible for the electric flux.

$Q_{en}$  is the sum of all enclosed charges. This charge contributes to the flux.

Charges outside the surface contribute to the electric field, but they don't contribute to the flux.

**Flux** is the amount of electric field passing through a surface of area  $A$ :  
 $\Phi_E = \vec{E} \cdot \vec{A}$   
where  $\vec{A}$  is the area vector.

**For closed surfaces:**  
A net flux in or out indicates that the surface encloses a net charge.

Field lines through but with no net flux mean that the surface encloses no net charge.

**Surface integrals** calculate the flux by summing the fluxes through many small pieces of the surface:  
 $\Phi_E = \sum \vec{E} \cdot d\vec{A}$   
 $\rightarrow \int \vec{E} \cdot d\vec{A}$

**Two important situations:**  
If the electric field is everywhere tangent to the surface, then  $\Phi_E = 0$ .  
If the electric field is everywhere perpendicular to the surface and has the same strength  $E$  at all points, then  $\Phi_E = EA$ .

### Applications

**Conductors in electrostatic equilibrium**

- The electric field is zero at all points within the conductor.
- Any excess charge resides entirely on the exterior surface.
- The external electric field is perpendicular to the surface and of magnitude  $\eta/\epsilon_0$ , where  $\eta$  is the surface charge density.
- The electric field is zero inside any hole within a conductor unless there is a charge in the hole.

**KNOWLEDGE STRUCTURE I: Newton's Laws**

<b>ESSENTIAL CONCEPTS</b>	Particle, acceleration, force, interaction		
<b>BASIC GOALS</b>	How does a particle respond to a force? How do objects interact?		
<b>GENERAL PRINCIPLES</b>	<b>Newton's first law</b>	An object will remain at rest or will continue to move with constant velocity (equilibrium) if and only if $\vec{F}_{net} = 0$ .	
	<b>Newton's second law</b>	$\vec{F}_{net} = m\vec{a}$	
	<b>Newton's third law</b>	$\vec{F}_{A \text{ on } B} = -\vec{F}_{B \text{ on } A}$	

**BASIC PROBLEM-SOLVING STRATEGY** Use Newton's second law for each particle or object. Use Newton's third law to equate the magnitudes of the two members of an action/reaction pair.

<b>Linear motion</b>	$\sum \vec{F}_x = m\vec{a}_x$ or $\sum F_x = 0$	<b>Trajectory motion</b>	$\sum \vec{F}_x = m\vec{a}_x$ $\sum F_y = ma_y$	<b>Circular motion</b>	$\sum \vec{F}_r = mv^2/r = m\omega^2 r$ $\sum F_t = 0$ or $ma_t$ $\sum F_c = 0$
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<b>Linear and trajectory kinematics</b>	$v_{ix} = v_{ix} + a_x \Delta t$ $s_x = s_x + v_{ix} \Delta t + \frac{1}{2} a_x (\Delta t)^2$ $v_{ix}^2 = v_{ix}^2 + 2a_x \Delta s$	<b>Circular kinematics</b>	$T = 2\pi r/v = 2\pi/\omega$ $\theta_t = \theta_i + \omega \Delta t$ $a_t = v^2/r = \omega^2 r$ $v_t = a r$
<b>Trajectories:</b> The same equations are used for both $x$ and $y$ .	<b>Uniform motion:</b> $s_x = s_x + v_x \Delta t$ ( $a = 0, v_x = \text{constant}$ )	<b>Uniform circular motion:</b>	
<b>General case</b>	$v_x = ds/dt = \text{slope of the position graph}$ $a_x = dv_x/dt = \text{slope of the velocity graph}$ $v_{ix} = v_{ix} + \int_{t_i}^{t_f} a_x dt = v_{ix} + \text{area under the acceleration curve}$ $s_x = s_x + \int_{t_i}^{t_f} v_x dt = s_x + \text{area under the velocity curve}$	<b>Nonuniform circular motion:</b>	$\omega_t = \omega_i + \alpha \Delta t$ $\theta_t = \theta_i + \omega_i \Delta t + \frac{1}{2} \alpha (\Delta t)^2$ $\omega_t^2 = \omega_i^2 + 2\alpha \Delta \theta$

Now that you know more about what is expected of you, what can you expect of me? That's a little trickier because the book is already written! Nonetheless, the book was prepared on the basis of what I think my students throughout the years have expected—and wanted—from their physics textbook. Further, I've listened to the extensive feedback I have received from thousands of students like you, and their instructors, who used the first and second editions of this book.

You should know that these course materials—the text and the workbook—are based on extensive research about how students learn physics and the challenges they face. The effectiveness of many of the exercises has been demonstrated through extensive class testing. I've written the book in an informal style that I hope you will find appealing and that will encourage you to do the reading. And, finally, I have endeavored to make clear not only that physics, as a technical body of knowledge, is relevant to your profession but also that physics is an exciting adventure of the human mind.

I hope you'll enjoy the time we're going to spend together.



# Detailed Contents

**INTRODUCTION** Journey into Physics xxix

## **Part I** Newton's Laws

**OVERVIEW** Why Things Change 1



### **Chapter 1** Concepts of Motion 2

- 1.1 Motion Diagrams 3
  - 1.2 The Particle Model 4
  - 1.3 Position and Time 5
  - 1.4 Velocity 10
  - 1.5 Linear Acceleration 12
  - 1.6 Motion in One Dimension 16
  - 1.7 Solving Problems in Physics 19
  - 1.8 Unit and Significant Figures 23
- SUMMARY** 28
- QUESTIONS AND PROBLEMS** 29

### **Chapter 2** Kinematics in One Dimension 33

- 2.1 Uniform Motion 34
- 2.2 Instantaneous Velocity 38
- 2.3 Finding Position from Velocity 42
- 2.4 Motion with Constant Acceleration 45
- 2.5 Free Fall 51
- 2.6 Motion on an Inclined Plane 54
- 2.7 Instantaneous Acceleration 58

**SUMMARY** 61

**QUESTIONS AND PROBLEMS** 62

### **Chapter 3** Vectors and Coordinate Systems 69

- 3.1 Vectors 70
- 3.2 Properties of Vectors 70
- 3.3 Coordinate Systems and Vector Components 74
- 3.4 Vector Algebra 77

**SUMMARY** 81

**QUESTIONS AND PROBLEMS** 82

### **Chapter 4** Kinematics in Two Dimensions 85

- 4.1 Acceleration 86
- 4.2 Two-Dimensional Kinematics 87
- 4.3 Projectile Motion 91
- 4.4 Relative Motion 95
- 4.5 Uniform Circular Motion 98
- 4.6 Velocity and Acceleration in Uniform Circular Motion 101
- 4.7 Nonuniform Circular Motion and Angular Acceleration 103

**SUMMARY** 108

**QUESTIONS AND PROBLEMS** 109

<b>Chapter 5</b>	<b>Force and Motion</b>	<b>116</b>
5.1	Force	117
5.2	A Short Catalog of Forces	119
5.3	Identifying Forces	122
5.4	What Do Forces Do? A Virtual Experiment	123
5.5	Newton's Second Law	126
5.6	Newton's First Law	127
5.7	Free-Body Diagrams	130
	<b>SUMMARY</b>	133
	<b>QUESTIONS AND PROBLEMS</b>	134
<b>Chapter 6</b>	<b>Dynamics I: Motion Along a Line</b>	<b>138</b>
6.1	Equilibrium	139
6.2	Using Newton's Second Law	141
6.3	Mass, Weight, and Gravity	144
6.4	Friction	148
6.5	Drag	152
6.6	More Examples of Newton's Second Law	155
	<b>SUMMARY</b>	159
	<b>QUESTIONS AND PROBLEMS</b>	160
<b>Chapter 7</b>	<b>Newton's Third Law</b>	<b>167</b>
7.1	Interacting Objects	168
7.2	Analyzing Interacting Objects	169
7.3	Newton's Third Law	172
7.4	Ropes and Pulleys	177
7.5	Examples of Interacting-Object Problems	181
	<b>SUMMARY</b>	184
	<b>QUESTIONS AND PROBLEMS</b>	185
<b>Chapter 8</b>	<b>Dynamics II: Motion in a Plane</b>	<b>191</b>
8.1	Dynamics in Two Dimensions	192
8.2	Uniform Circular Motion	193
8.3	Circular Orbits	199
8.4	Fictitious Forces	201
8.5	Nonuniform Circular Motion	205
	<b>SUMMARY</b>	209
	<b>QUESTIONS AND PROBLEMS</b>	210
<b>PART SUMMARY</b>	<b>Newton's Laws</b>	<b>216</b>

## Part II Conservation Laws

**OVERVIEW** Why Some Things Don't Change 219



<b>Chapter 9</b>	<b>Impulse and Momentum</b>	<b>220</b>
9.1	Momentum and Impulse	221
9.2	Solving Impulse and Momentum Problems	223
9.3	Conservation of Momentum	226
9.4	Inelastic Collisions	232
9.5	Explosions	234
9.6	Momentum in Two Dimensions	236
	<b>SUMMARY</b>	238
	<b>QUESTIONS AND PROBLEMS</b>	239
<b>Chapter 10</b>	<b>Energy</b>	<b>245</b>
10.1	The Basic Energy Model	246
10.2	Kinetic Energy and Gravitational Potential Energy	247
10.3	A Closer Look at Gravitational Potential Energy	251
10.4	Restoring Forces and Hooke's Law	255
10.5	Elastic Potential Energy	257
10.6	Energy Diagrams	261
10.7	Elastic Collisions	265
	<b>SUMMARY</b>	270
	<b>QUESTIONS AND PROBLEMS</b>	271

- Chapter 11 Work 278**
- 11.1 The Basic Energy Model Revisited 279
  - 11.2 Work and Kinetic Energy 280
  - 11.3 Calculating and Using Work 282
  - 11.4 The Work Done by a Variable Force 286
  - 11.5 Work and Potential Energy 288
  - 11.6 Finding Force from Potential Energy 290
  - 11.7 Thermal Energy 292
  - 11.8 Conservation of Energy 294
  - 11.9 Power 297

**SUMMARY** 301

**QUESTIONS AND PROBLEMS** 302

**PART SUMMARY** Conservation Laws 308

## Part III Applications of Newtonian Mechanics

**OVERVIEW** Power Over Our Environment 311



- Chapter 12 Rotation of a Rigid Body 312**
- 12.1 Rotational Motion 313
  - 12.2 Rotation About the Center of Mass 314
  - 12.3 Rotational Energy 317
  - 12.4 Calculating Moment of Inertia 319
  - 12.5 Torque 321
  - 12.6 Rotational Dynamics 325
  - 12.7 Rotation About a Fixed Axis 327
  - 12.8 Static Equilibrium 330
  - 12.9 Rolling Motion 334
  - 12.10 The Vector Description of Rotational Motion 337
  - 12.11 Angular Momentum 340

**SUMMARY** 346

**QUESTIONS AND PROBLEMS** 347

- Chapter 13 Newton's Theory of Gravity 354**
- 13.1 A Little History 355
  - 13.2 Isaac Newton 356
  - 13.3 Newton's Law of Gravity 357
  - 13.4 Little  $g$  and Big  $G$  359
  - 13.5 Gravitational Potential Energy 362
  - 13.6 Satellite Orbits and Energies 365

**SUMMARY** 371

**QUESTIONS AND PROBLEMS** 372

- Chapter 14 Oscillations 377**
- 14.1 Simple Harmonic Motion 378
  - 14.2 Simple Harmonic Motion and Circular Motion 381
  - 14.3 Energy in Simple Harmonic Motion 384
  - 14.4 The Dynamics of Simple Harmonic Motion 386
  - 14.5 Vertical Oscillations 389
  - 14.6 The Pendulum 391
  - 14.7 Damped Oscillations 395
  - 14.8 Driven Oscillations and Resonance 398

**SUMMARY** 400

**QUESTIONS AND PROBLEMS** 401

- Chapter 15 Fluids and Elasticity 407**
- 15.1 Fluids 408
  - 15.2 Pressure 409
  - 15.3 Measuring and Using Pressure 415
  - 15.4 Buoyancy 419
  - 15.5 Fluid Dynamics 423
  - 15.6 Elasticity 430

**SUMMARY** 434

**QUESTIONS AND PROBLEMS** 435

**PART SUMMARY** Applications of Newtonian Mechanics 440

## Part IV Thermodynamics

**OVERVIEW** It's All About Energy 443



### Chapter 16 A Macroscopic Description of Matter 444

- 16.1 Solids, Liquids, and Gases 445
- 16.2 Atoms and Moles 446
- 16.3 Temperature 449
- 16.4 Phase Changes 450
- 16.5 Ideal Gases 452
- 16.6 Ideal-Gas Processes 456

**SUMMARY** 462

**QUESTIONS AND PROBLEMS** 463

### Chapter 17 Work, Heat, and the First Law of Thermodynamics 469

- 17.1 It's All About Energy 470
- 17.2 Work in Ideal-Gas Processes 471
- 17.3 Heat 475
- 17.4 The First Law of Thermodynamics 478
- 17.5 Thermal Properties of Matter 480
- 17.6 Calorimetry 483
- 17.7 The Specific Heats of Gases 485
- 17.8 Heat-Transfer Mechanisms 491

**SUMMARY** 495

**QUESTIONS AND PROBLEMS** 496

### Chapter 18 The Micro/Macro Connection 502

- 18.1 Molecular Speeds and Collisions 503
- 18.2 Pressure in a Gas 505
- 18.3 Temperature 508
- 18.4 Thermal Energy and Specific Heat 510

- 18.5 Thermal Interactions and Heat 514
- 18.6 Irreversible Processes and the Second Law of Thermodynamics 516

**SUMMARY** 521

**QUESTIONS AND PROBLEMS** 522

### Chapter 19 Heat Engines and Refrigerators 526

- 19.1 Turning Heat into Work 527
- 19.2 Heat Engines and Refrigerators 529
- 19.3 Ideal-Gas Heat Engines 534
- 19.4 Ideal-Gas Refrigerators 538
- 19.5 The Limits of Efficiency 540
- 19.6 The Carnot Cycle 542

**SUMMARY** 547

**QUESTIONS AND PROBLEMS** 548

**PART SUMMARY** Thermodynamics 556

## Part V Waves and Optics

**OVERVIEW** The Wave Model 559



### Chapter 20 Traveling Waves 560

- 20.1 The Wave Model 561
- 20.2 One-Dimensional Waves 563
- 20.3 Sinusoidal Waves 566
- 20.4 Waves in Two and Three Dimensions 572
- 20.5 Sound and Light 574
- 20.6 Power, Intensity, and Decibels 578
- 20.7 The Doppler Effect 580

**SUMMARY** 584

**QUESTIONS AND PROBLEMS** 585

- Chapter 21 Superposition 591**
- 21.1 The Principle of Superposition 592
  - 21.2 Standing Waves 593
  - 21.3 Standing Waves on a String 595
  - 21.4 Standing Sound Waves and Musical Acoustics 599
  - 21.5 Interference in One Dimension 604
  - 21.6 The Mathematics of Interference 607
  - 21.7 Interference in Two and Three Dimensions 610
  - 21.8 Beats 615

**SUMMARY 619**

**QUESTIONS AND PROBLEMS 620**

- Chapter 22 Wave Optics 627**
- 22.1 Light and Optics 628
  - 22.2 The Interference of Light 629
  - 22.3 The Diffraction Grating 634
  - 22.4 Single-Slit Diffraction 636
  - 22.5 Circular-Aperture Diffraction 640
  - 22.6 Interferometers 642

**SUMMARY 647**

**QUESTIONS AND PROBLEMS 648**

- Chapter 23 Ray Optics 655**
- 23.1 The Ray Model of Light 656
  - 23.2 Reflection 658
  - 23.3 Refraction 661
  - 23.4 Image Formation by Refraction 666
  - 23.5 Color and Dispersion 667
  - 23.6 Thin Lenses: Ray Tracing 670
  - 23.7 Thin Lenses: Refraction Theory 676
  - 23.8 Image Formation With Spherical Mirrors 682

**SUMMARY 687**

**QUESTIONS AND PROBLEMS 688**

- Chapter 24 Optical Instruments 694**
- 24.1 Lenses in Combination 695
  - 24.2 The Camera 696
  - 24.3 Vision 700
  - 24.4 Optical Systems that Magnify 703
  - 24.5 The Resolution of Optical Instruments 707

**SUMMARY 711**

**QUESTIONS AND PROBLEMS 712**

**PART SUMMARY Waves and Optics 716**

## Part VI Electricity and Magnetism

**OVERVIEW** Phenomena and Theories 719



- Chapter 25 Electric Charges and Forces 720**
- 25.1 Developing a Charge Model 721
  - 25.2 Charge 725
  - 25.3 Insulators and Conductors 727
  - 25.4 Coulomb's Law 731
  - 25.5 The Field Model 736
- SUMMARY 743**
- QUESTIONS AND PROBLEMS 744**

- Chapter 26 The Electric Field 750**
- 26.1 Electric Field Models 751
  - 26.2 The Electric Field of Multiple Point Charges 752
  - 26.3 The Electric Field of a Continuous Charge Distribution 756
  - 26.4 The Electric Fields of Rings, Planes, and Spheres 760
  - 26.5 The Parallel-Plate Capacitor 764
  - 26.6 Motion of a Charged Particle in an Electric Field 767
  - 26.7 Motion of a Dipole in an Electric Field 770
- SUMMARY 773**
- QUESTIONS AND PROBLEMS 774**

- Chapter 27 Gauss's Law 780**
- 27.1 Symmetry 781
  - 27.2 The Concept of Flux 783
  - 27.3 Calculating Electric Flux 785
  - 27.4 Gauss's Law 791
  - 27.5 Using Gauss's Law 795
  - 27.6 Conductors in Electrostatic Equilibrium 799
  - SUMMARY 803**
  - QUESTIONS AND PROBLEMS 804**
- Chapter 28 The Electric Potential 810**
- 28.1 Electric Potential Energy 811
  - 28.2 The Potential Energy of Point Charges 814
  - 28.3 The Potential Energy of a Dipole 817
  - 28.4 The Electric Potential 818
  - 28.5 The Electric Potential Inside a Parallel-Plate Capacitor 821
  - 28.6 The Electric Potential of a Point Charge 826
  - 28.7 The Electric Potential of Many Charges 828
  - SUMMARY 831**
  - QUESTIONS AND PROBLEMS 832**
- Chapter 29 Potential and Field 839**
- 29.1 Connecting Potential and Field 840
  - 29.2 Sources of Electric Potential 842
  - 29.3 Finding the Electric Field from the Potential 844
  - 29.4 A Conductor in Electrostatic Equilibrium 848
  - 29.5 Capacitance and Capacitors 849
  - 29.6 The Energy Stored in a Capacitor 854
  - 29.7 Dielectrics 855
  - SUMMARY 860**
  - QUESTIONS AND PROBLEMS 861**
- Chapter 30 Current and Resistance 867**
- 30.1 The Electron Current 868
  - 30.2 Creating a Current 870
  - 30.3 Current and Current Density 874
  - 30.4 Conductivity and Resistivity 878
  - 30.5 Resistance and Ohm's Law 880
  - SUMMARY 885**
  - QUESTIONS AND PROBLEMS 886**
- Chapter 31 Fundamentals of Circuits 891**
- 31.1 Circuit Elements and Diagrams 892
  - 31.2 Kirchhoff's Laws and the Basic Circuit 892
  - 31.3 Energy and Power 896
  - 31.4 Series Resistors 898
  - 31.5 Real Batteries 901
  - 31.6 Parallel Resistors 903
  - 31.7 Resistor Circuits 906
  - 31.8 Getting Grounded 908
  - 31.9 *RC* Circuits 909
  - SUMMARY 913**
  - QUESTIONS AND PROBLEMS 914**
- Chapter 32 The Magnetic Field 921**
- 32.1 Magnetism 922
  - 32.2 The Discovery of the Magnetic Field 923
  - 32.3 The Source of the Magnetic Field: Moving Charges 925
  - 32.4 The Magnetic Field of a Current 927
  - 32.5 Magnetic Dipoles 931
  - 32.6 Ampère's Law and Solenoids 934
  - 32.7 The Magnetic Force on a Moving Charge 940
  - 32.8 Magnetic Forces on Current-Carrying Wires 946
  - 32.9 Forces and Torques on Current Loops 948
  - 32.10 Magnetic Properties of Matter 950
  - SUMMARY 954**
  - QUESTIONS AND PROBLEMS 955**
- Chapter 33 Electromagnetic Induction 962**
- 33.1 Induced Currents 963
  - 33.2 Motional emf 964
  - 33.3 Magnetic Flux 968
  - 33.4 Lenz's Law 971
  - 33.5 Faraday's Law 975
  - 33.6 Induced Fields 978
  - 33.7 Induced Currents: Three Applications 982
  - 33.8 Inductors 984
  - 33.9 *LC* Circuits 988
  - 33.10 *LR* Circuits 991
  - SUMMARY 994**
  - QUESTIONS AND PROBLEMS 995**



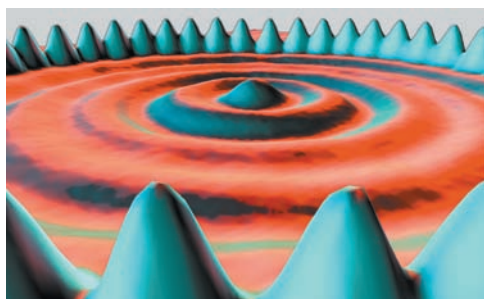
<b>Chapter 34</b>	<b>Electromagnetic Fields and Waves</b>	<b>1003</b>
34.1	<i>E</i> or <i>B</i> ? It Depends on Your Perspective	1004
34.2	The Field Laws Thus Far	1010
34.3	The Displacement Current	1011
34.4	Maxwell's Equations	1014
34.5	Electromagnetic Waves	1016
34.6	Properties of Electromagnetic Waves	1020
34.7	Polarization	1024
	<b>SUMMARY</b>	1027
	<b>QUESTIONS AND PROBLEMS</b>	1028

<b>Chapter 35</b>	<b>AC Circuits</b>	<b>1033</b>
35.1	AC Sources and Phasors	1034
35.2	Capacitor Circuits	1036
35.3	<i>RC</i> Filter Circuits	1038
35.4	Inductor Circuits	1041
35.5	The Series <i>RLC</i> Circuit	1042
35.6	Power in AC Circuits	1046
	<b>SUMMARY</b>	1050
	<b>QUESTIONS AND PROBLEMS</b>	1051

**PART SUMMARY** Electricity and Magnetism 1056

## Part VII Relativity and Quantum Physics

**OVERVIEW** Contemporary Physics 1059



<b>Chapter 36</b>	<b>Relativity</b>	<b>1060</b>
36.1	Relativity: What's It All About?	1061
36.2	Galilean Relativity	1061
36.3	Einstein's Principle of Relativity	1066
36.4	Events and Measurements	1068
36.5	The Relativity of Simultaneity	1071

36.6	Time Dilation	1074
36.7	Length Contraction	1078
36.8	The Lorentz Transformations	1082
36.9	Relativistic Momentum	1087
36.10	Relativistic Energy	1090
	<b>SUMMARY</b>	1096
	<b>QUESTIONS AND PROBLEMS</b>	1097

<b>Chapter 37</b>	<b>The Foundations of Modern Physics</b>	<b>1102</b>
37.1	Matter and Light	1103
37.2	The Emission and Absorption of Light	1103
37.3	Cathode Rays and X Rays	1106
37.4	The Discovery of the Electron	1108
37.5	The Fundamental Unit of Charge	1111
37.6	The Discovery of the Nucleus	1112
37.7	Into the Nucleus	1117
37.8	Classical Physics at the Limit	1118
	<b>SUMMARY</b>	1120
	<b>QUESTIONS AND PROBLEMS</b>	1121

<b>Chapter 38</b>	<b>Quantization</b>	<b>1125</b>
38.1	The Photoelectric Effect	1126
38.2	Einstein's Explanation	1129
38.3	Photons	1132
38.4	Matter Waves and Energy Quantization	1134
38.5	Bohr's Model of Atomic Quantization	1138
38.6	The Bohr Hydrogen Atom	1141
38.7	The Hydrogen Spectrum	1146
	<b>SUMMARY</b>	1150
	<b>QUESTIONS AND PROBLEMS</b>	1151

<b>Chapter 39</b>	<b>Wave Functions and Uncertainty</b>	<b>1156</b>
39.1	Waves, Particles, and the Double-Slit Experiment	1157
39.2	Connecting the Wave and Photon Views	1160
39.3	The Wave Function	1162
39.4	Normalization	1164
39.5	Wave Packets	1166
39.6	The Heisenberg Uncertainty Principle	1169
	<b>SUMMARY</b>	1173
	<b>QUESTIONS AND PROBLEMS</b>	1174

<b>Chapter 40</b>	<b>One-Dimensional Quantum Mechanics</b>	<b>1179</b>	<b>Chapter 42</b>	<b>Nuclear Physics</b>	<b>1248</b>
40.1	Schrödinger's Equation: The Law of Psi	1180	42.1	Nuclear Structure	1249
40.2	Solving the Schrödinger Equation	1183	42.2	Nuclear Stability	1252
40.3	A Particle in a Rigid Box: Energies and Wave Functions	1185	42.3	The Strong Force	1255
40.4	A Particle in a Rigid Box: Interpreting the Solution	1188	42.4	The Shell Model	1256
40.5	The Correspondence Principle	1191	42.5	Radiation and Radioactivity	1258
40.6	Finite Potential Wells	1193	42.6	Nuclear Decay Mechanisms	1263
40.7	Wave-Function Shapes	1198	42.7	Biological Applications of Nuclear Physics	1268
40.8	The Quantum Harmonic Oscillator	1200	<b>SUMMARY</b>		<b>1272</b>
40.9	More Quantum Models	1203	<b>QUESTIONS AND PROBLEMS</b>		<b>1273</b>
40.10	Quantum-Mechanical Tunneling	1206	<b>PART SUMMARY</b>	Relativity and Quantum Physics	1278
	<b>SUMMARY</b>	<b>1211</b>	<b>Appendix A</b>	Mathematics Review	A-1
	<b>QUESTIONS AND PROBLEMS</b>	<b>1212</b>	<b>Appendix B</b>	Periodic Table of Elements	A-4
<b>Chapter 41</b>	<b>Atomic Physics</b>	<b>1216</b>	<b>Appendix C</b>	Atomic and Nuclear Data	A-5
41.1	The Hydrogen Atom: Angular Momentum and Energy	1217	<b>Appendix D</b>	ActivPhysics OnLine Activities and PhET Simulations	A-9
41.2	The Hydrogen Atom: Wave Functions and Probabilities	1220	<b>Answers to Odd-Numbered Problems</b>		<b>A-11</b>
41.3	The Electron's Spin	1223	<b>Credits</b>		<b>C-1</b>
41.4	Multielectron Atoms	1225	<b>Index</b>		<b>I-1</b>
41.5	The Periodic Table of the Elements	1228			
41.6	Excited States and Spectra	1231			
41.7	Lifetimes of Excited States	1236			
41.8	Stimulated Emission and Lasers	1238			
	<b>SUMMARY</b>	<b>1243</b>			
	<b>QUESTIONS AND PROBLEMS</b>	<b>1244</b>			



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# Introduction

## Journey into Physics

Said Alice to the Cheshire cat,  
“Cheshire-Puss, would you tell me, please, which way I ought to go from here?”  
“That depends a good deal on where you want to go,” said the Cat.  
“I don’t much care where—” said Alice.  
“Then it doesn’t matter which way you go,” said the Cat.  
—Lewis Carroll, *Alice in Wonderland*

Have you ever wondered about questions such as

Why is the sky blue?

Why is glass an insulator but metal a conductor?

What, really, is an atom?

These are the questions of which physics is made. Physicists try to understand the universe in which we live by observing the phenomena of nature—such as the sky being blue—and by looking for patterns and principles to explain these phenomena. Many of the discoveries made by physicists, from electromagnetic waves to nuclear energy, have forever altered the ways in which we live and think.

You are about to embark on a journey into the realm of physics. It is a journey in which you will learn about many physical phenomena and find the answers to questions such as the ones posed above. Along the way, you will also learn how to use physics to analyze and solve many practical problems.

As you proceed, you are going to see the methods by which physicists have come to understand the laws of nature. The ideas and theories of physics are not arbitrary; they are firmly grounded in experiments and measurements. By the time you finish this text, you will be able to recognize the *evidence* upon which our present knowledge of the universe is based.

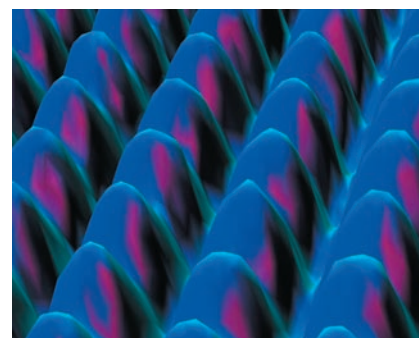
## Which Way Should We Go?

We are rather like Alice in Wonderland, here at the start of the journey, in that we must decide which way to go. Physics is an immense body of knowledge, and without specific goals it would not much matter which topics we study. But unlike Alice, we *do* have some particular destinations that we would like to visit.

The physics that provides the foundation for all of modern science and engineering can be divided into three broad categories:

- Particles and energy.
- Fields and waves.
- The atomic structure of matter.

A particle, in the sense that we’ll use the term, is an idealization of a physical object. We will use particles to understand how objects move and how they interact with each other. One of the most important properties of a particle or a collection of particles is *energy*. We will study energy both for its value in understanding physical processes and because of its practical importance in a technological society.



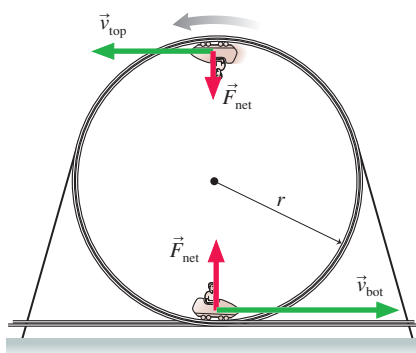
A scanning tunneling microscope allows us to “see” the individual atoms on a surface. One of our goals is to understand how an image such as this is made.

Particles are discrete, localized objects. Although many phenomena can be understood in terms of particles and their interactions, the long-range interactions of gravity, electricity, and magnetism are best understood in terms of *fields*, such as the gravitational field and the electric field. Rather than being discrete, fields spread continuously through space. Much of the second half of this book will be focused on understanding fields and the interactions between fields and particles.

Certainly one of the most significant discoveries of the past 500 years is that matter consists of atoms. Atoms and their properties are described by quantum physics, but we cannot leap directly into that subject and expect that it would make any sense. To reach our destination, we are going to have to study many other topics along the way—rather like having to visit the Rocky Mountains if you want to drive from New York to San Francisco. All our knowledge of particles and fields will come into play as we end our journey by studying the atomic structure of matter.

## The Route Ahead

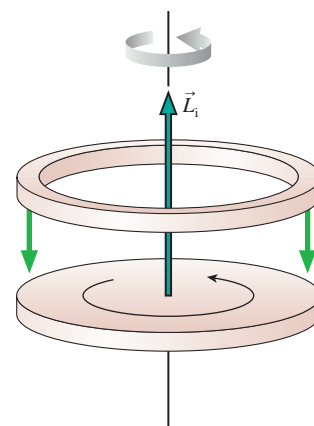
Here at the beginning, we can survey the route ahead. Where will our journey take us? What scenic vistas will we view along the way?



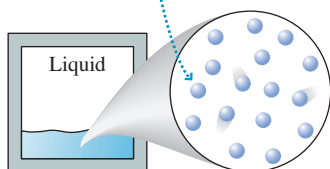
**Parts I and II**, *Newton's Laws* and *Conservation Laws*, form the basis of what is called *classical mechanics*. Classical mechanics is the study of motion. (It is called *classical* to distinguish it from the modern theory of motion at the atomic level, which is called *quantum mechanics*.) The first two parts of this textbook establish the basic language and concepts of motion. Part I will look at motion in terms of *particles* and *forces*. We will use these concepts to study the motion of everything from accelerating sprinters to orbiting satellites. Then, in Part II, we will introduce the ideas of *momentum* and *energy*. These concepts—especially energy—will give us a new perspective on motion and extend our ability to analyze motion.

**Part III**, *Applications of Newtonian Mechanics*, will pause to look at four important applications of classical mechanics: Newton's theory of gravity, rotational motion, oscillatory motion, and the motion of fluids. Only oscillatory motion is a prerequisite for later chapters. Your instructor may choose to cover some or all of the other chapters, depending upon the time available, but your study of Parts IV–VII will not be hampered if these chapters are omitted.

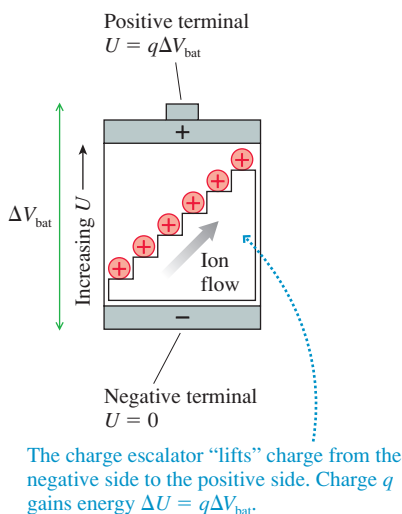
**Part IV**, *Thermodynamics*, extends the ideas of particles and energy to systems such as liquids and gases that contain vast numbers of particles. Here we will look for connections between the *microscopic* behavior of large numbers of atoms and the *macroscopic* properties of bulk matter. You will find that some of the properties of gases that you know from chemistry, such as the ideal gas law, turn out to be direct consequences of the underlying atomic structure of the gas. We will also expand the concept of energy and study how energy is transferred and utilized.



Atoms are held close together by weak molecular bonds, but they can slide around each other.



*Waves* are ubiquitous in nature, whether they be large-scale oscillations like ocean waves, the less obvious motions of sound waves, or the subtle undulations of light waves and matter waves that go to the heart of the atomic structure of matter. In **Part V, *Waves and Optics***, we will emphasize the unity of wave physics and find that many diverse wave phenomena can be analyzed with the same concepts and mathematical language. Light waves are of special interest, and we will end this portion of our journey with an exploration of optical instruments, ranging from microscopes and telescopes to that most important of all optical instruments—your eye.



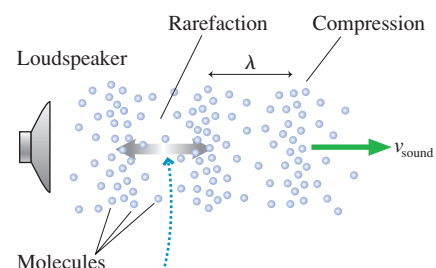
of light and matter are at complete odds with what our common sense tells us is possible. Although the mathematics of quantum theory quickly gets beyond the level of this text, and time will be running out, you will see that the quantum theory of atoms and nuclei explains many of the things that you learned simply as rules in chemistry.

We will not have visited all of physics on our travels. There just isn’t time. Many exciting topics, ranging from quarks to black holes, will have to remain unexplored. But this particular journey need not be the last. As you finish this text, you will have the background and the experience to explore new topics further in more advanced courses or for yourself.

With that said, let us take the first step.

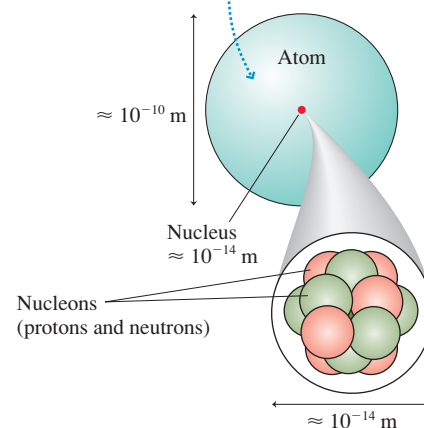
**Part VI, *Electricity and Magnetism***, is devoted to the *electromagnetic force*, one of the most important forces in nature. In essence, the electromagnetic force is the “glue” that holds atoms together. It is also the force that makes this the “electronic age.” We’ll begin this part of the journey with simple observations of static electricity. Bit by bit, we’ll be led to the basic ideas behind electrical circuits, to magnetism, and eventually to the discovery of electromagnetic waves.

**Part VII is *Relativity and Quantum Physics***. We’ll start by exploring the strange world of Einstein’s theory of *relativity*, a world in which space and time aren’t quite what they appear to be. Then we will enter the microscopic domain of *atoms*, where the behaviors



Individual molecules oscillate back and forth with displacement  $D$ . As they do so, the compressions propagate forward at speed  $v_{\text{sound}}$ . Because compressions are regions of higher pressure, a sound wave can be thought of as a pressure wave.

This picture of an atom would need to be 10 m in diameter if it were drawn to the same scale as the dot representing the nucleus.



PART

I

# Newton's Laws

Motion can be exhilarating and beautiful. These sailboats are responding to forces of wind, water, and the weight of the crew as they balance precariously on the edge.





## OVERVIEW

### Why Things Change

Each of the seven parts of this book opens with an overview to give you a look ahead, a glimpse at where your journey will take you in the next few chapters. It's easy to lose sight of the big picture while you're busy negotiating the terrain of each chapter. In Part I, the big picture, in a word, is *change*.

Simple observations of the world around you show that most things change, few things remain the same. Some changes, such as aging, are biological. Others, such as sugar dissolving in your coffee, are chemical. We're going to study change that involves *motion* of one form or another—the motion of balls, cars, and rockets.

There are two big questions we must tackle:

- **How do we describe motion?** It is easy to say that an object moves, but it's not obvious how we should measure or characterize the motion if we want to analyze it mathematically. The mathematical description of motion is called *kinematics*, and it is the subject matter of Chapters 1 through 4.
- **How do we explain motion?** Why do objects have the particular motion they do? Why, when you toss a ball upward, does it go up and then come back down rather than keep going up? Are there “laws of nature” that allow us to predict an object's motion? The explanation of motion in terms of its causes is called *dynamics*, and it is the topic of Chapters 5 through 8.

Two key ideas for answering these questions are *force* (the “cause”) and *acceleration* (the “effect”). A variety of pictorial and graphical tools will be developed in Chapters 1 through 5 to help you develop an *intuition* for the connection between force and acceleration. You'll then put this knowledge to use in Chapters 5 through 8 as you analyze motion of increasing complexity.

Another important tool will be the use of *models*. Reality is extremely complicated. We would never be able to develop a science if we had to keep track of every little detail of every situation. A model is a simplified description of reality—much as a model airplane is a simplified version of a real airplane—used to reduce the complexity of a problem to the point where it can be analyzed and understood. We will introduce several important models of motion, paying close attention, especially in these earlier chapters, to where simplifying assumptions are being made, and why.

The “laws of motion” were discovered by Isaac Newton roughly 350 years ago, so the study of motion is hardly cutting-edge science. Nonetheless, it is still extremely important. Mechanics—the science of motion—is the basis for much of engineering and applied science, and many of the ideas introduced here will be needed later to understand things like the motion of waves and the motion of electrons through circuits. Newton's mechanics is the foundation of much of contemporary science, thus we will start at the beginning.



# 1 Concepts of Motion



Motion takes many forms. The snowboarder seen here is an example of translational motion.

▶ **Looking Ahead** The goal of Chapter 1 is to introduce the fundamental concepts of motion.

## The Chapter Preview

Each chapter will start with an overview of the material to come. You should read these chapter previews carefully to get a sense of the road ahead.

Arrows show the flow of ideas in the chapter.

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**Describing Motion**  
Before solving problems about motion, we first must learn to describe motion. In this chapter, you'll learn to describe motion with:

- Motion diagrams
- Graphs
- Pictures

In Chapter 2, these tools will become the basis of a powerful problem-solving strategy.

**Motion concepts** that we'll introduce in this chapter include **position, velocity, and acceleration.**

**Vectors**  
Numbers alone aren't always enough; sometimes the direction of a quantity is also important. We use vectors to represent quantities, such as velocity, that have both a size and a direction.

You will learn to use a graphical technique to add and subtract vectors. Chapter 3 will explore vectors in more detail.

**Units and Significant Figures**  
Calculations in physics are most commonly done using SI units, known more informally as the metric system. The basic units needed in the study of motion are the meter (m), the second (s), and the kilogram (kg). A **significant figure** is a digit that is reliably known. You will learn the rules for using significant figures correctly.

A chapter preview is a visual presentation that outlines the big ideas and the organization of the chapter that is to come.

The chapter previews not only let you know what is coming, they also help you make connections with material you have already seen.

### ◀ Looking Back

Each Looking Back box tells you what material from previous chapters is especially important for understanding the new chapter. Reviewing this material will enhance your learning.

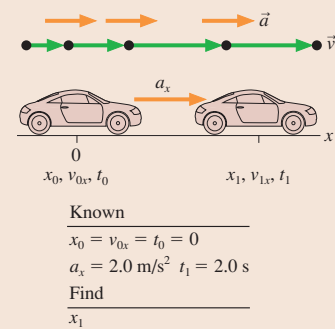
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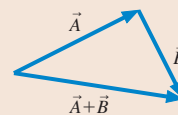
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## Units and Significant Figures

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The kilogram.

A **significant figure** is a digit that is reliably known. You will learn the rules for using significant figures correctly.

## 1.1 Motion Diagrams

Motion is a theme that will appear in one form or another throughout this entire book. Although we all have intuition about motion, based on our experiences, some of the important aspects of motion turn out to be rather subtle. So rather than jumping immediately into a lot of mathematics and calculations, this first chapter focuses on *visualizing* motion and becoming familiar with the *concepts* needed to describe a moving object. Our goal is to lay the foundations for understanding motion.

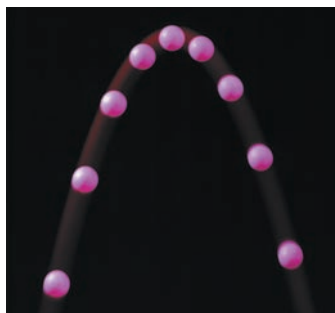
FIGURE 1.1 Four basic types of motion.



Linear motion



Circular motion



Projectile motion



Rotational motion

As a starting point, let's define **motion** as the change of an object's position with time. FIGURE 1.1 shows four basic types of motion that we will study in this book. The first three—linear, circular, and projectile motion—in which the object moves through space are called **translational motion**. The path along which the object moves, whether straight or curved, is called the object's **trajectory**. Rotational motion is somewhat different in that rotation is a change of the object's *angular* position. We'll defer rotational motion until later and, for now, focus on translational motion.

### Making a Motion Diagram

An easy way to study motion is to make a movie of a moving object. A movie camera, as you probably know, takes photographs at a fixed rate, typically 30 photographs every second. Each separate photo is called a *frame*, and the frames are all lined up one after the other in a *filmstrip*. As an example, FIGURE 1.2 shows four frames from the movie of a car going past. Not surprisingly, the car is in a somewhat different position in each frame.

Suppose we cut the individual frames of the filmstrip apart, stack them on top of each other, and project the entire stack at once onto a screen for viewing. The result is shown in FIGURE 1.3. This composite photo, showing an object's position at several *equally spaced instants of time*, is called a **motion diagram**. As the example below shows, we can define concepts such as at rest, constant speed, speeding up, and slowing down in terms of how an object appears in a motion diagram.

**NOTE** ▶ It's important to keep the camera in a *fixed position* as the object moves by. Don't "pan" it to track the moving object. ◀

FIGURE 1.2 Four frames from the movie of a car.

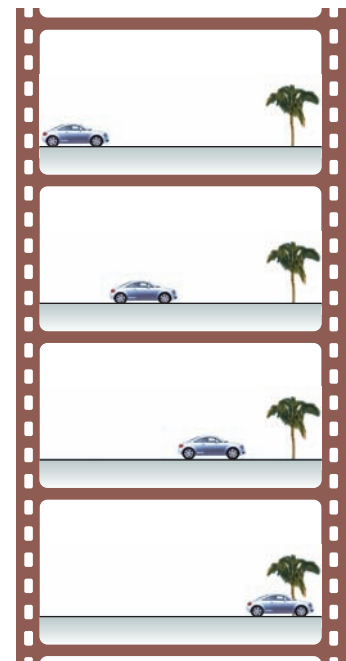
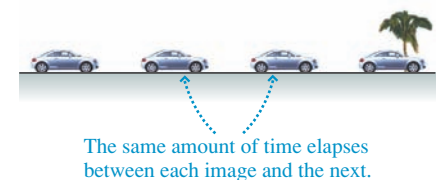


FIGURE 1.3 A motion diagram of the car shows all the frames simultaneously.



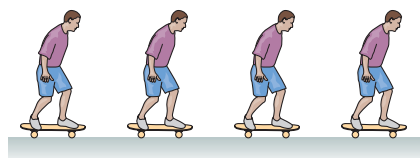


## Examples of motion diagrams



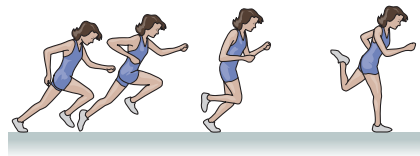
An object that occupies only a *single position* in a motion diagram is *at rest*.

**A stationary ball on the ground.**



Images that are *equally spaced* indicate an object moving with *constant speed*.

**A skateboarder rolling down the sidewalk.**



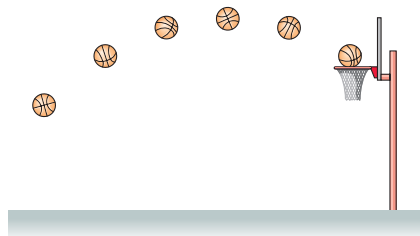
An *increasing distance* between the images shows that the object is *speeding up*.

**A sprinter starting the 100 meter dash.**



A *decreasing distance* between the images shows that the object is *slowing down*.

**A car stopping for a red light.**



A more complex motion shows aspects of both slowing down (as the ball rises) and speeding up (as the ball falls).

**A jump shot from center court.**

## STOP TO THINK 1.1

Which car is going faster, A or B? Assume there are equal intervals of time between the frames of both movies.



Car A

Car B

**NOTE** ▶ Each chapter will have several *Stop to Think* questions. These questions are designed to see if you've understood the basic ideas that have been presented. The answers are given at the end of the chapter, but you should make a serious effort to think about these questions before turning to the answers. If you answer correctly, and are sure of your answer rather than just guessing, you can proceed to the next section with confidence. But if you answer incorrectly, it would be wise to reread the preceding sections before proceeding onward. ◀

## 1.2 The Particle Model

For many types of motion, such as that of balls, cars, and rockets, the motion of the object *as a whole* is not influenced by the details of the object's size and shape. All we really need to keep track of is the motion of a single point on the object, so we can treat the object *as if* all its mass were concentrated into this single point. An object

that can be represented as a mass at a single point in space is called a **particle**. A particle has no size, no shape, and no distinction between top and bottom or between front and back.

If we treat an object as a particle, we can represent the object in each frame of a motion diagram as a simple dot rather than having to draw a full picture. **FIGURE 1.4** shows how much simpler motion diagrams appear when the object is represented as a particle. Note that the dots have been numbered 0, 1, 2, . . . to tell the sequence in which the frames were exposed.

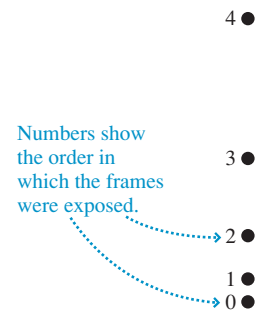
## Using the Particle Model

Treating an object as a particle is, of course, a simplification of reality. As we noted in the Part I Overview, such a simplification is called a *model*. Models allow us to focus on the important aspects of a phenomenon by excluding those aspects that play only a minor role. The **particle model** of motion is a simplification in which we treat a moving object as if all of its mass were concentrated at a single point. The particle model is an excellent approximation of reality for the translational motion of cars, planes, rockets, and similar objects. In later chapters, we'll find that the motion of more complex objects, which cannot be treated as a single particle, can often be analyzed as if the object were a collection of particles.

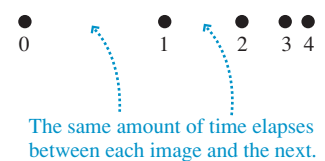
Not all motions can be reduced to the motion of a single point. Consider a rotating gear. The center of the gear doesn't move at all, and each tooth on the gear is moving in a different direction. Rotational motion is qualitatively different than translational motion, and we'll need to go beyond the particle model later when we study rotational motion.

**FIGURE 1.4** Motion diagrams in which the object is represented as a particle.

(a) Motion diagram of a rocket launch

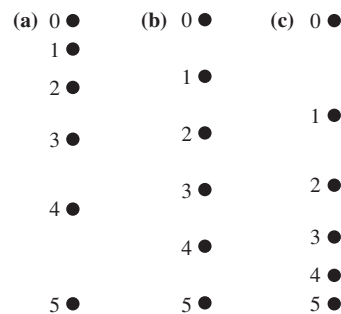


(b) Motion diagram of a car stopping



### STOP TO THINK 1.2

Three motion diagrams are shown. Which is a dust particle settling to the floor at constant speed, which is a ball dropped from the roof of a building, and which is a descending rocket slowing to make a soft landing on Mars?



## 1.3 Position and Time

As we look at a motion diagram, it would be useful to know *where* the object is (i.e., its *position*) and *when* the object was at that position (i.e., the *time*). Position measurements can be made by laying a coordinate system grid over a motion diagram. You can then measure the  $(x, y)$  coordinates of each point in the motion diagram. Of course, the world does not come with a coordinate system attached. A coordinate system is an artificial grid that *you* place over a problem in order to analyze the motion. You place the origin of your coordinate system wherever you wish, and different observers of a moving object might all choose to use different origins. Likewise, you can choose the orientation of the  $x$ -axis and  $y$ -axis to be helpful for that particular problem. The conventional choice is for the  $x$ -axis to point to the right and the  $y$ -axis to point upward, but there is nothing sacred about this choice. We will soon have many occasions to tilt the axes at an angle.

Time, in a sense, is also a coordinate system, although you may never have thought of time this way. You can pick an arbitrary point in the motion and label it “ $t = 0$  seconds.”